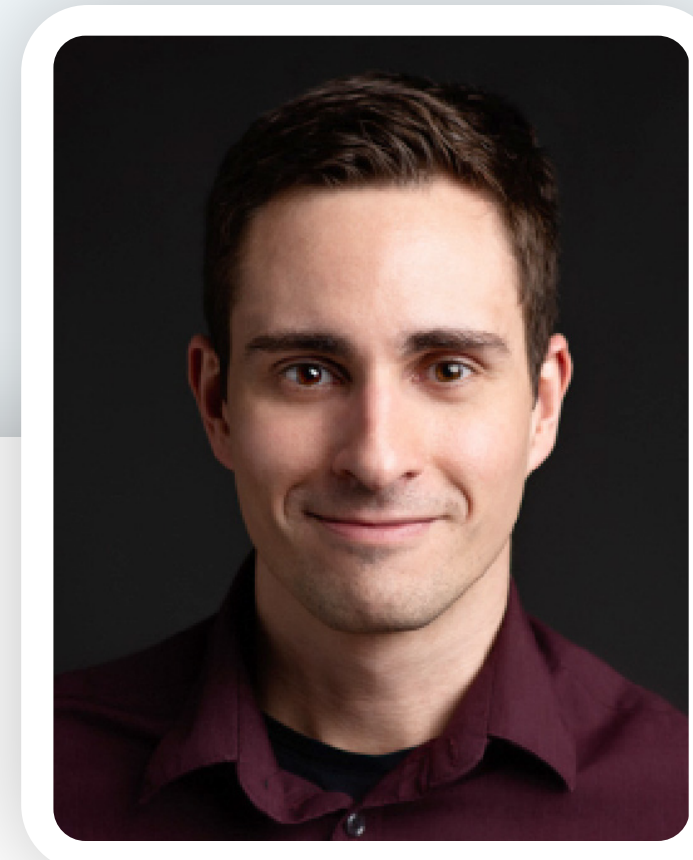


K U M A

NAMING A PRODUCT

A GUIDE FOR MARKETERS AND MANAGERS

NICK KOLENDA



Hello...

I'm Nick Kolenda.

This guide has a step-by-step methodology to name any product. Just follow these steps to build a compelling name.

This PDF is free for everyone – send it to your team or colleagues.

Download my other guides here:

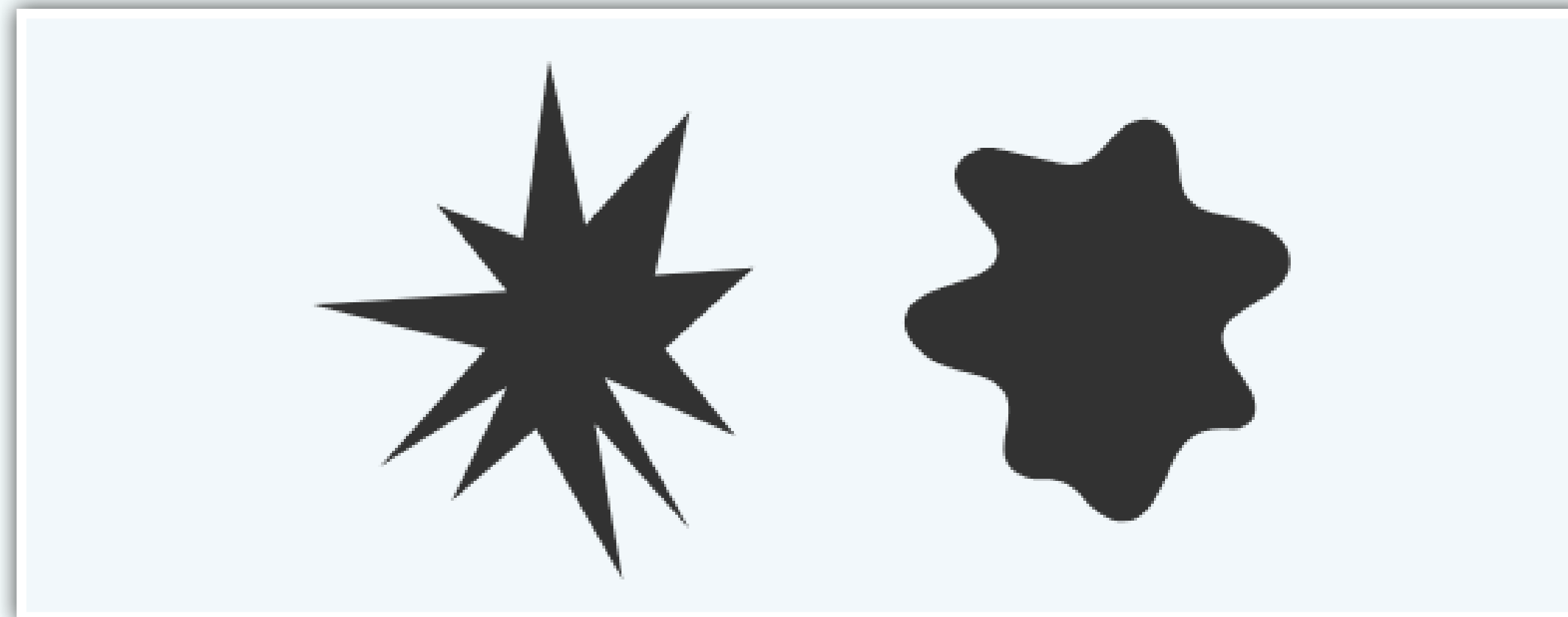
www.NickKolenda.com

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Introduction

Introduction



Which shape is *kiki*? And which is *bouba*?

Did you guess:

- **Kiki = Pointy Shape**
- **Bouba = Round Shape**

Same here.

But can you explain *why*? Probably not, huh? For most people, those names just “feel right.”

So then, why do 95% of people choose the same labels (Ramachandran & Hubbard, 2001)?

More importantly, why do names “feel right” for certain products? In 1970, Exxon paid \$100 million to generate their name (Kotler et al., 2015).

One Name = \$100 Million.

So, what’s the secret? How can you construct a name — *a name with no inherent meaning* — that sounds right for a product or business?

I spent hundreds of hours reading academic research on linguistics, and I compiled a step-by-step methodology.

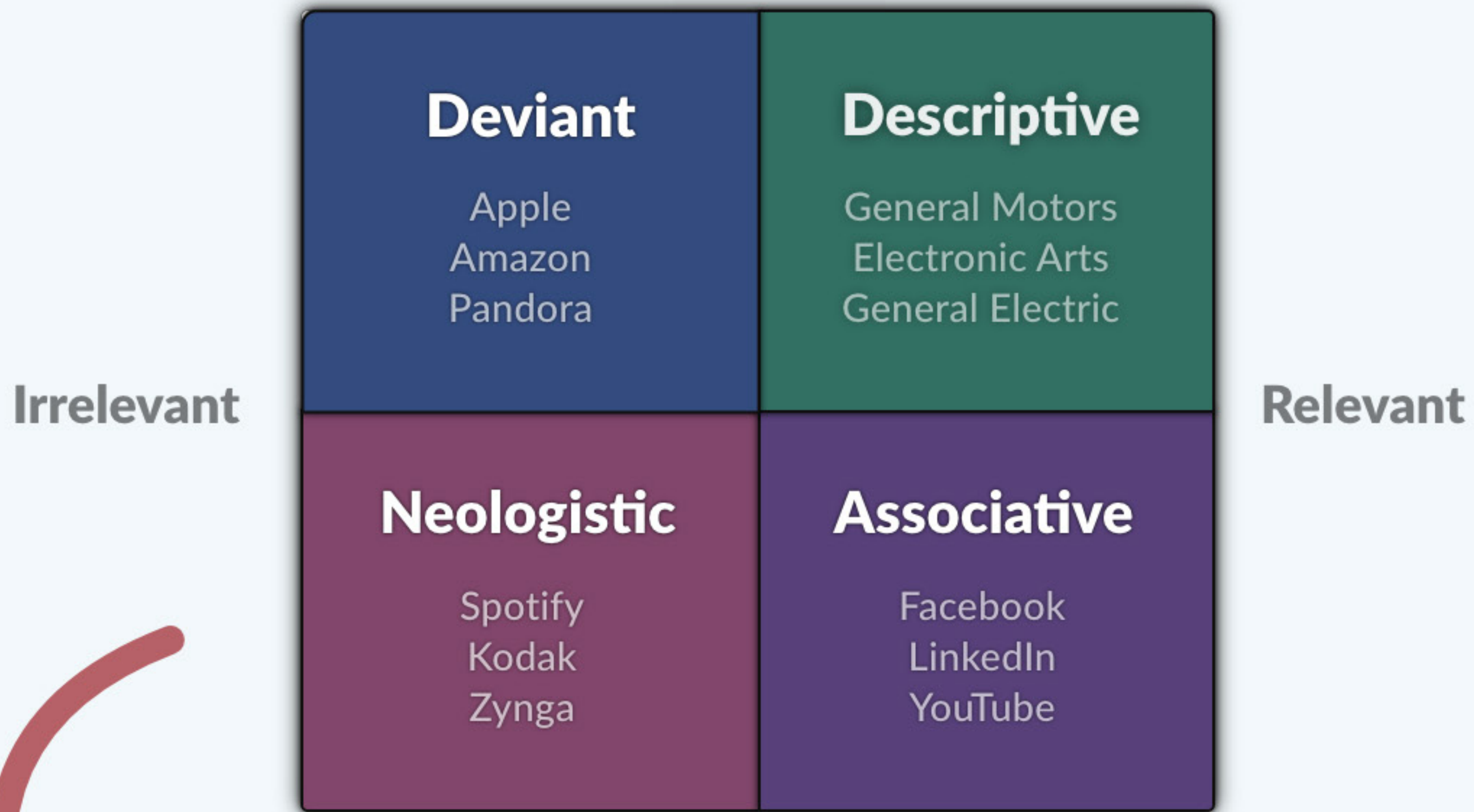
This guide will teach you that methodology.

But if you need a name within the next 5 minutes, you can follow the summary in the next few pages.

Step 1

Choose the Type of Name

Word



Nonword



	Neologistic	Associative	Descriptive	Deviant
Persuasive	✓	✓		✓
Memorable		✓		
Distinctive	✓	✓		✓
Relevant		✓	✓	
Emotional				✓
Scalable	✓			
Protectable	✓	✓		✓
SEO	✓	✓		✓

Step 2

Choose the Sounds and Letters

Group 1		Group 2	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

small

Large

Angular

Round

Fast

Slow

Bright

Dark

Sophisticated

Rugged

Short-Term ↓

Long-Term →

 **Female**

 **Male**

Step 3

A Neologistic	B Associative	C Descriptive	D Deviant
<p>Begin with a meaningful sound</p> <p>Arrange consonants from front to back</p> <p>End with a relevant gender phoneme</p> <p>Choose the appropriate stress</p>	<p>Create a semantic map of the product</p> <p>Compile synonyms of your main benefit</p> <p>Enter that input into a naming technique</p> <p>TECHNIQUES</p> <p>Blend <i>Pinterest</i></p> <p>Prefix <i>TurboTax</i></p> <p>Suffix <i>Shopify</i></p> <p>Removal <i>Acura</i></p> <p>Replacement <i>Vimeo</i></p> <p>Homophone <i>Krispy Kreme</i></p> <p>Onomatopoeia <i>Ping</i></p> <p>Translation <i>Volvo</i></p> <p>Acronym <i>IBM</i></p>	<p>Create a semantic map of the product</p> <p>Compile synonyms of your main benefit</p> <p>Enter that input into a naming technique</p> <p>TECHNIQUES</p> <p>Alliteration <i>Best Buy</i></p> <p>Rhyme <i>Etch-a-Sketch</i></p> <p>Founder <i>Dick's Sports</i></p> <p>Geography <i>Boston Lager</i></p>	<p>Identify an emotion of your product</p> <p>Depict the emotion with a visual label</p> <p>Create semantic maps of those labels</p> <p>Keep concrete nouns that seem fitting</p>

Step 4

Filter the Names

Pour Names

- Is it the right **length**?
- Is it the right **complexity**?
- Is it **enticing** to say?
- How many **spelling variations**?
- What are potential **abbreviations**?
- What are potential **translations**?
- Does it **exist elsewhere**?
- Available on **domains and social**?

Your New Name



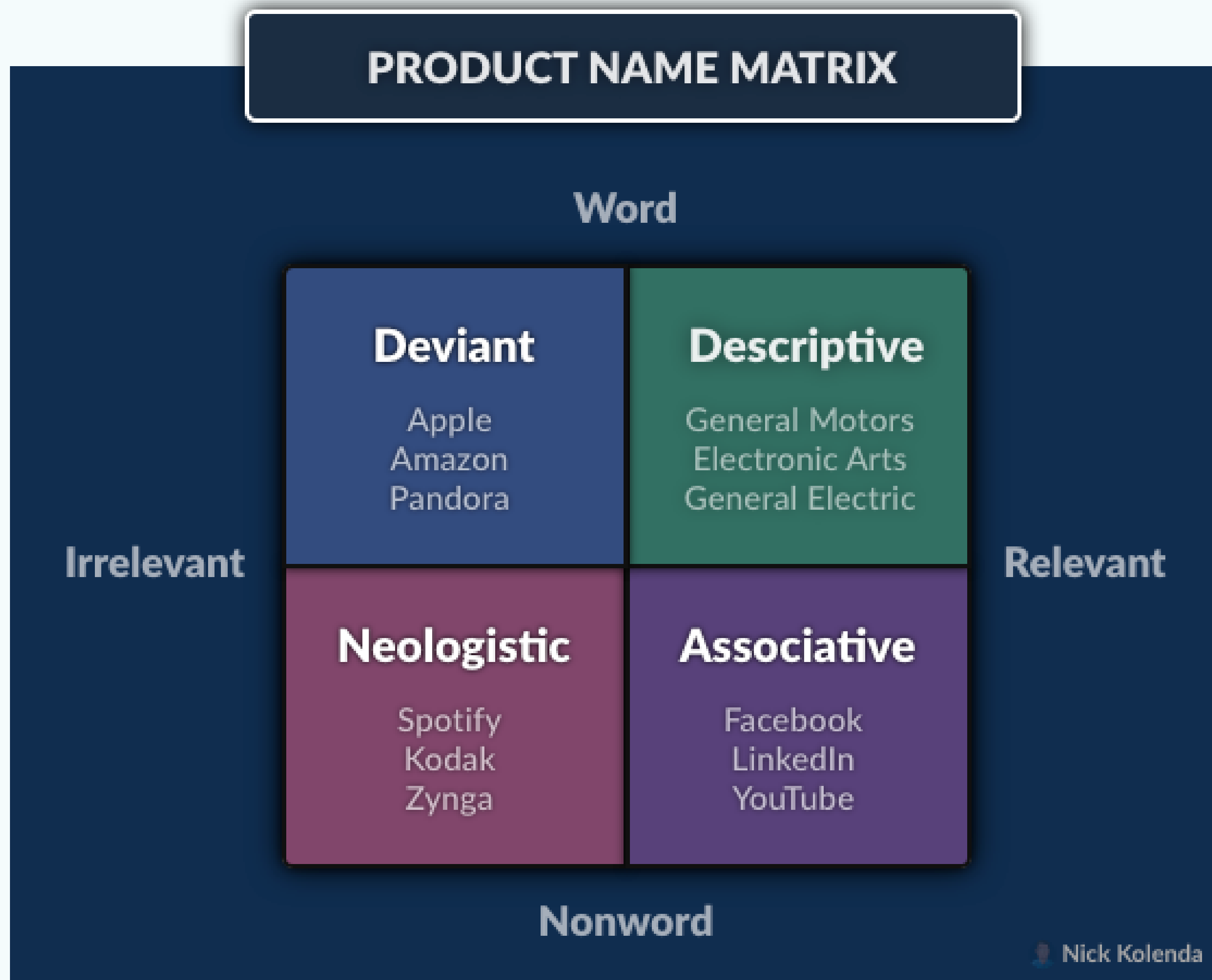
STEP 1

Choose the Type of Name

Types of Names

Certain names are better for certain products.

I noticed that two factors seemed most important: **wording** and **relevance**. So I created this 2 x 2 matrix:

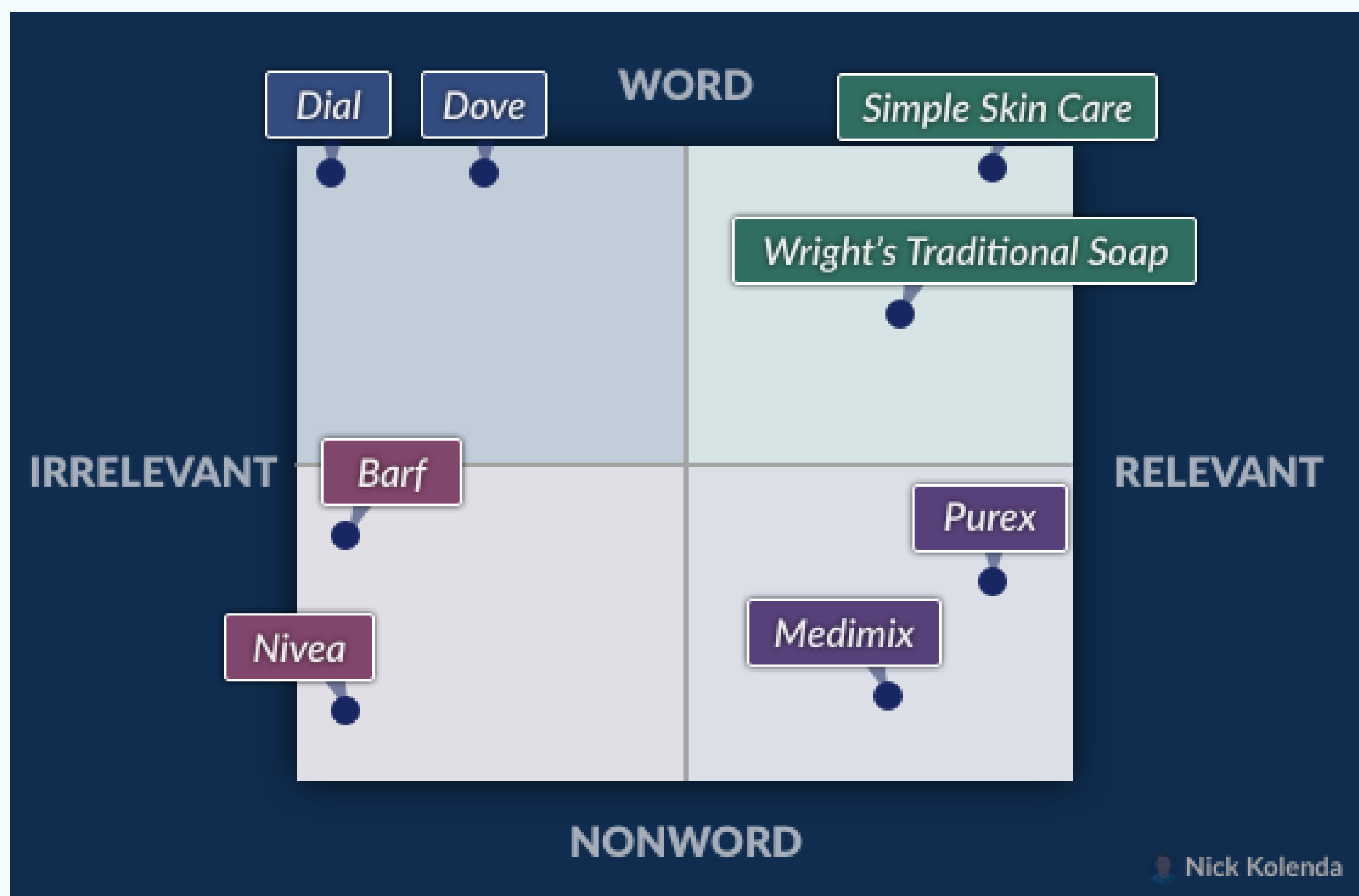


We now see four types of names:

- **Descriptive** – Words that describe the product
- **Associative** – Nonwords that describe the product
- **Deviant** – Words with no relevance to the product
- **Neologistic** – Nonwords with no relevance to the product

However, those two dimensions (wording and relevance) are *spectrums*. We need to transform this matrix into a scatterplot.

Here's a scatterplot with soap brands:



Look at the neologistic names (bottom-left).

Barf isn't a typo. It means "snow" in Persian. Perhaps this business has no intentions of targeting English speakers. Or maybe they want an eccentric market. Who knows.

Regardless, for English speakers, Barf and Nivea are irrelevant to soap. Yet Barf is a word, whereas Nivea is a nonword.

But here's the point: Categorizations are subjective. Barf is a Deviant name in the Persian market, yet a Neologistic name in the English market. Use your judgment when categorizing names – there is no "right" answer.

Now that we *categorized* names, which names are better?

Which Name Should You Choose?

You need to consider **branding** and **business** goals.

- 1) Persuasive
- 2) Memorable
- 3) Distinctive
- 4) Relevant
- 5) Emotional
- 6) Scalable
- 7) Legally Protectable
- 8) Search Rankings

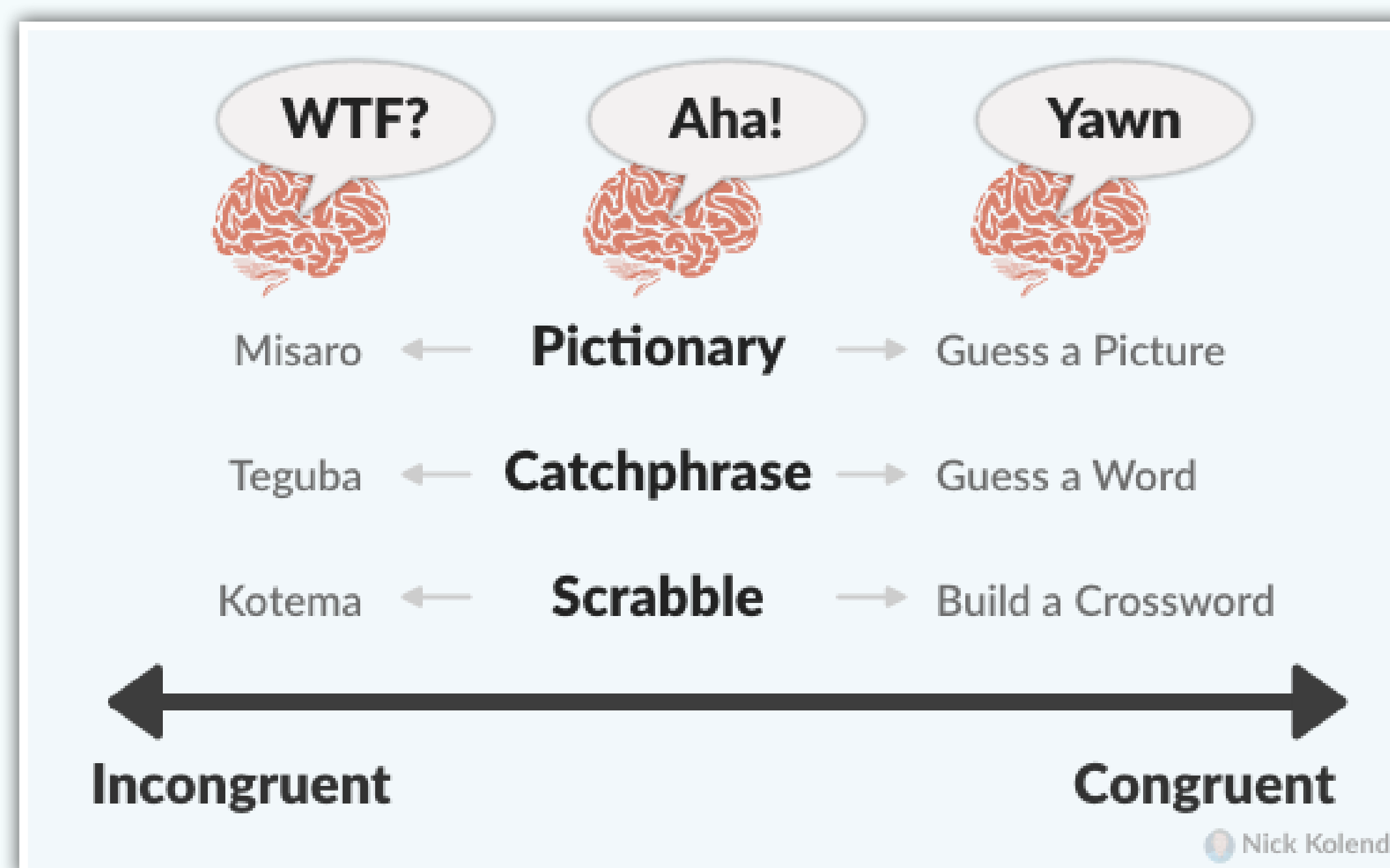
Which Names Are Persuasive?

Names are most persuasive when they are slightly irrelevant.

Researchers found a U-shaped relationship between the persuasiveness of a brand name and its congruency with the product (Meyers-Levy, Louie, & Curren, 1994).



Consider the names of board games:



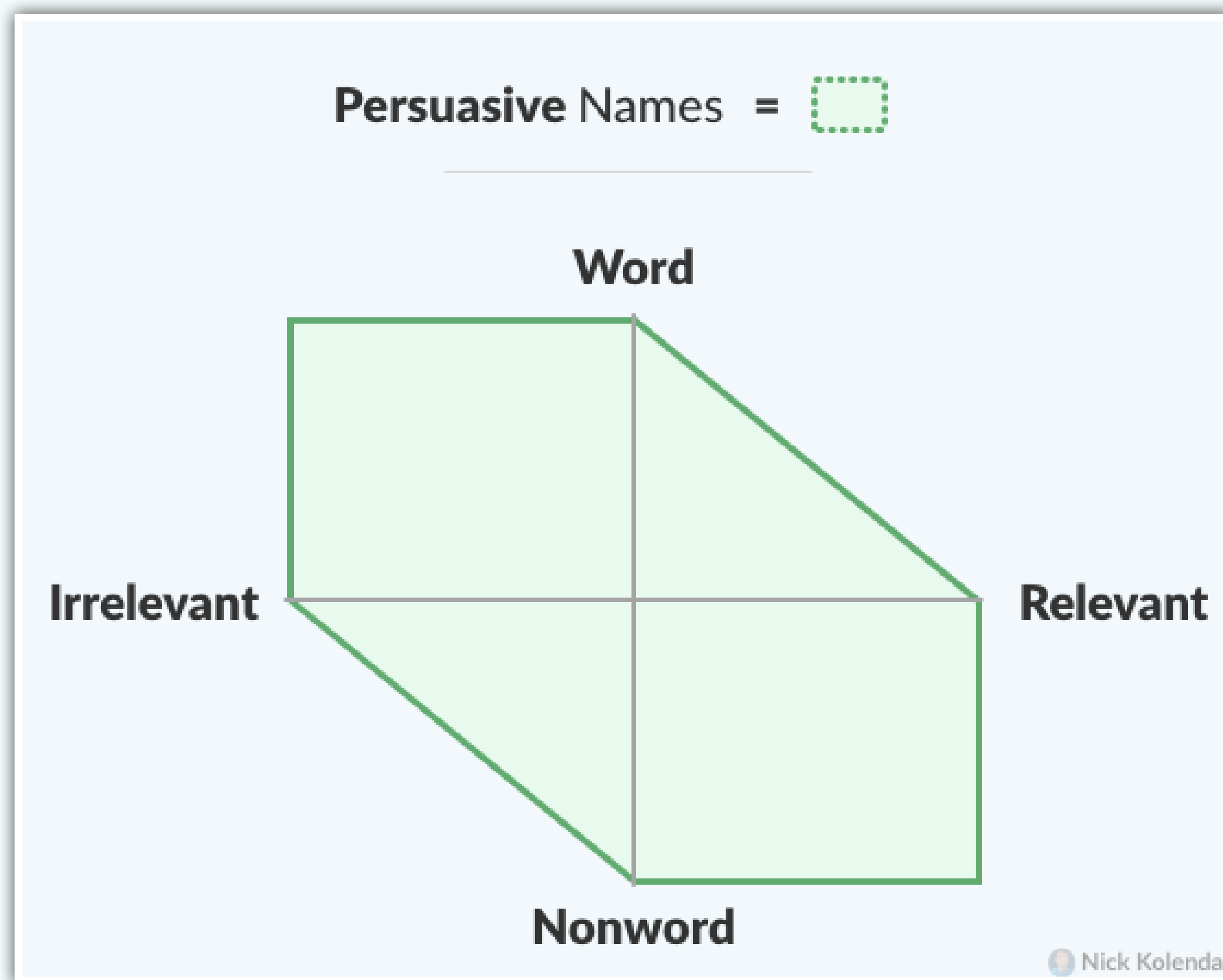
Irrelevant names nudge the customer to search for meaning:

...consumers may assume that all information offered to them by the marketer is meant to be relevant or informative and they will consequently try to make sense of it. If the ambiguous name is uninformative in the literal or semantic sense, consumers will search for a pragmatic meaning or reason for the communication. (Miller & Kahn, 2005, p. 87)

In other words, customers search for meaning behind an irrelevant name. Once they discover a connection, this “aha” moment feels good – and they misattribute this sensation to the product.

- **Fully Congruent Names:** We have no puzzle to solve
- **Fully Incongruent Names:** We *can't* solve the puzzle

Therefore, always avoid the top-right and bottom-left of the scatterplot.



Which Names Are Memorable?

Descriptive names are most common, yet least memorable.

But how? How could a relevant name be less memorable than a nonword – a name with no relevance to the product?

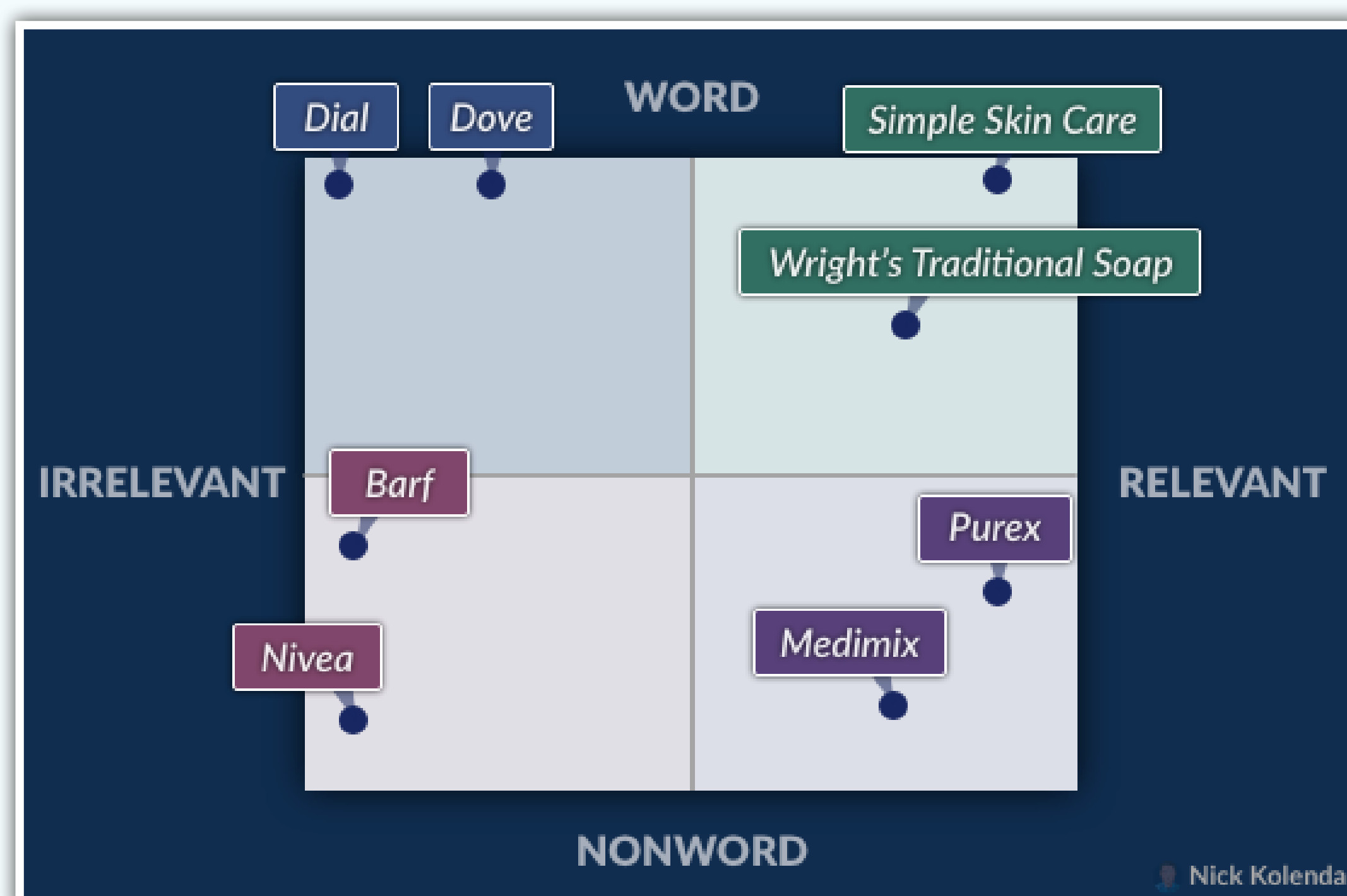
Here's the reason: Based on EEG patterns, we think of brand names in the same way that we think of people:

...brand names tend to be processed through semantic routes. Similar to proper names and nonwords, they are represented in the lexical systems of both hemispheres. (Cheung, Chan, & Sze, 2010, p. 1)

A brand names resembles a proper name (e.g., John, Fred, Mary).

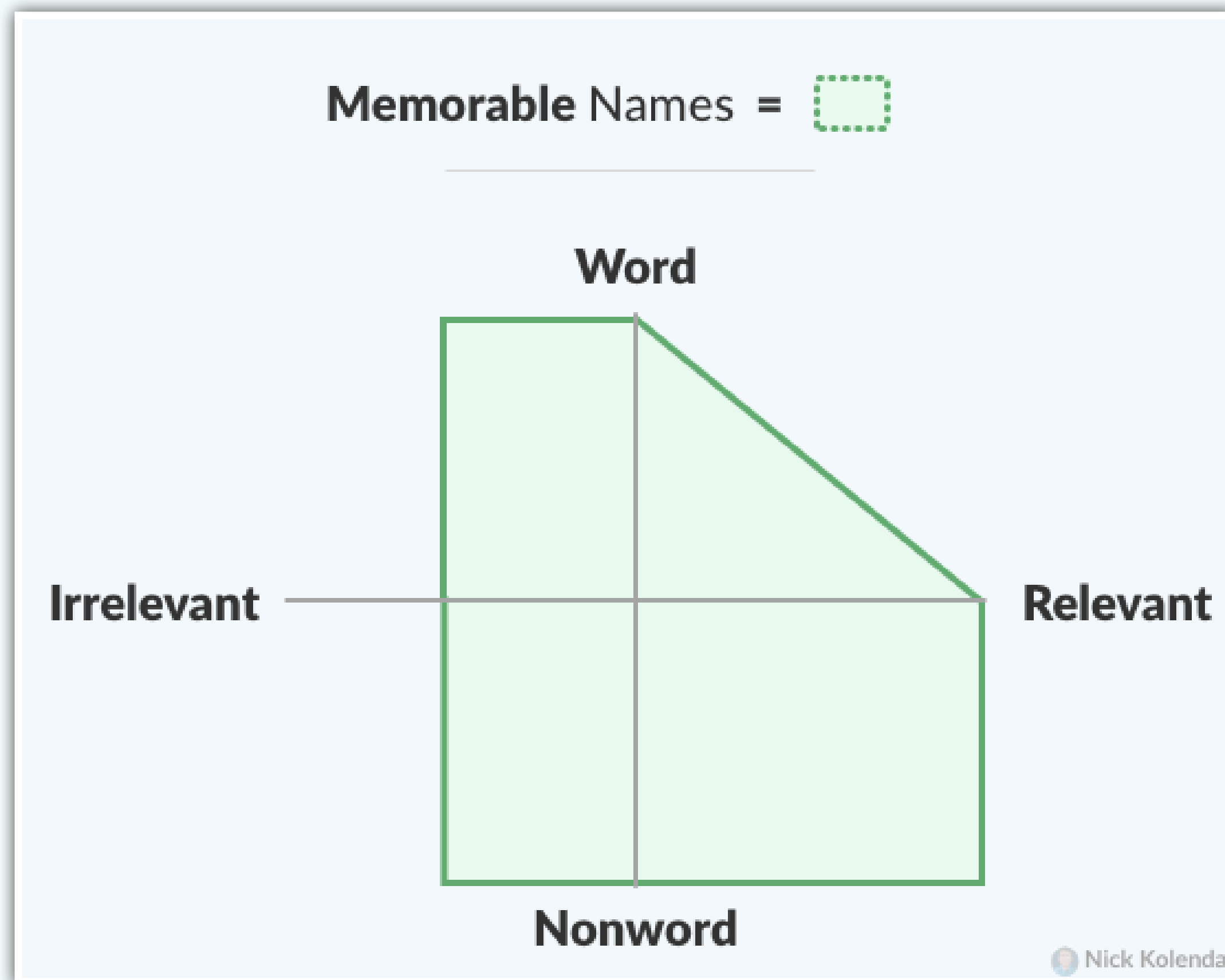
But when is the last time you met somebody named Tall Skinny Man? You haven't. Not only would that name sound unusual, but your brain would struggle to encode it.

Therefore, avoid the top right of the scatterplot: Wright's Traditional Soap is more memorable than Simple Skin Care.

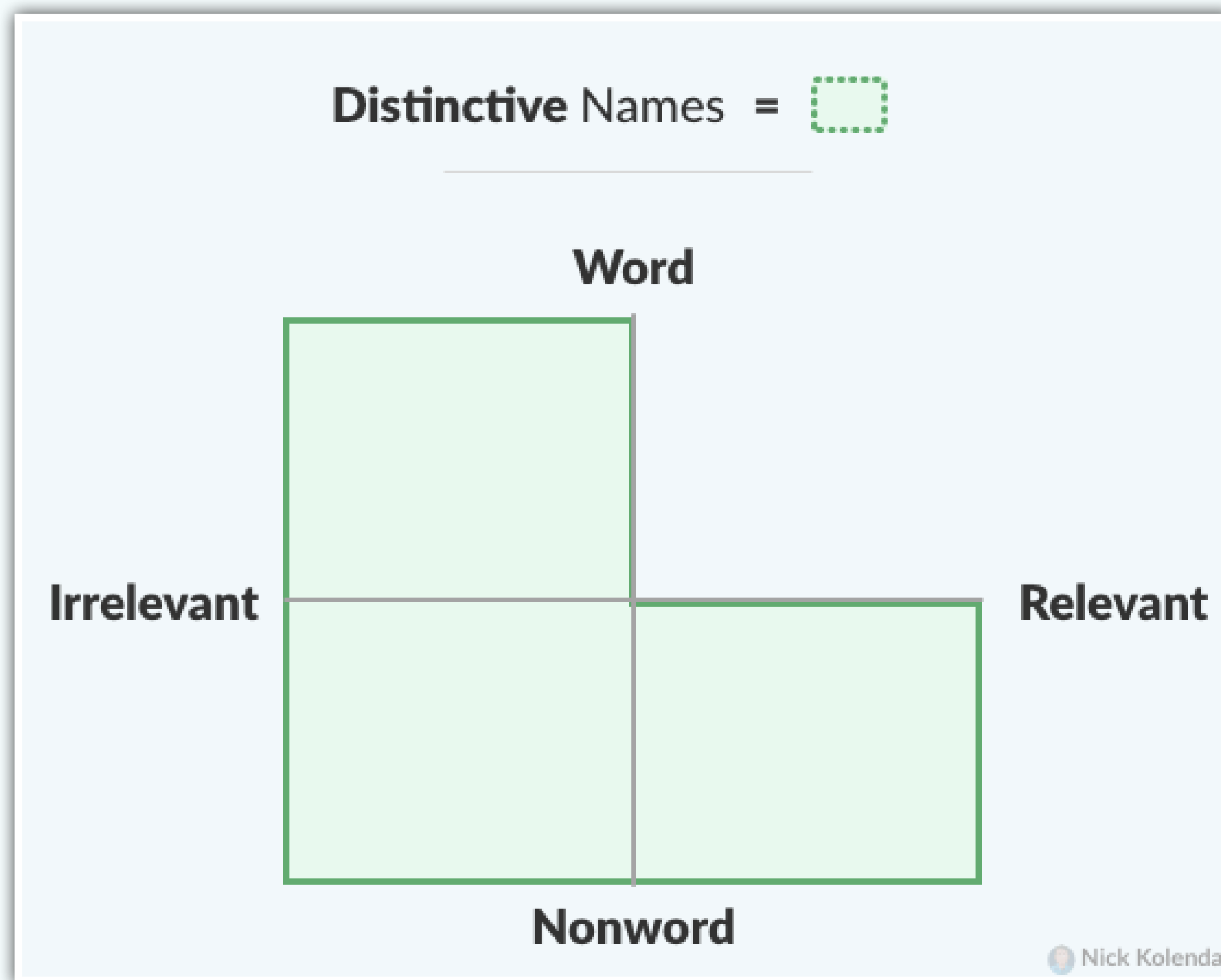


You should also avoid extreme deviant and neologistic names. Memorable names need moderate congruence with the product (Robertson, 1989).

Therefore, avoid the top-right and extreme left of the scatterplot:



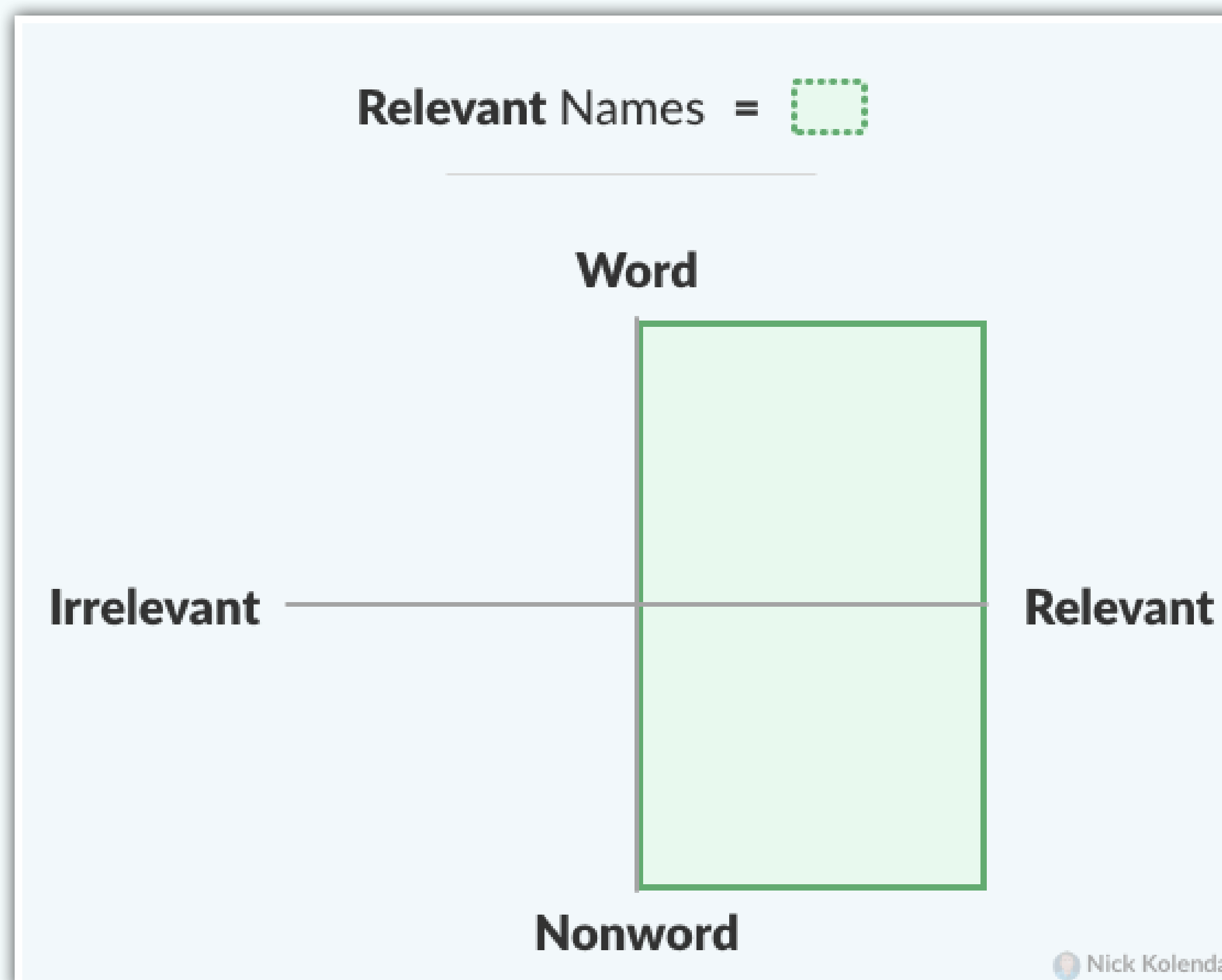
Which Names Are Distinctive?



Descriptive names are also least distinctive:

...the name is most essential to pave the road to distinction. Because unique names – unexpected names – interesting names – not only stick with us, but also frame our expectations for the broader brand experience. (The Naming Group, 2016)

Which Names Are Relevant?



Descriptive names have one benefit: Relevance.

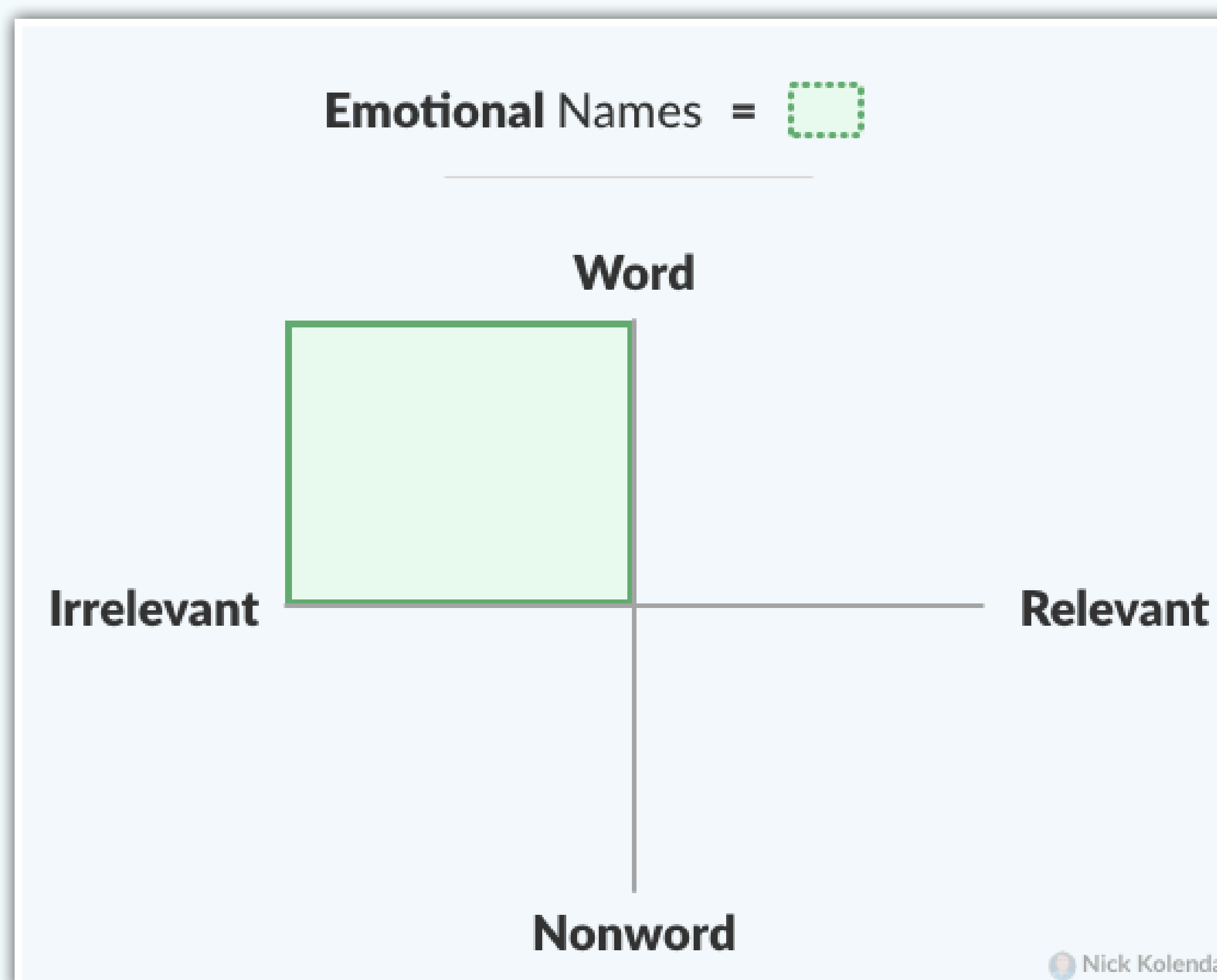
Relevance can be useful for informational products (e.g., nonfiction books).

But keep in mind: Relevance *isn't* meaningfulness.

Consider Apple. The term “apple” is irrelevant to technology, yet their products are creative, unique, and different. An irrelevant name, like Apple, matches these traits.

Your name doesn't need to be relevant, but it should *always* be meaningful.

Which Names Are Emotional?

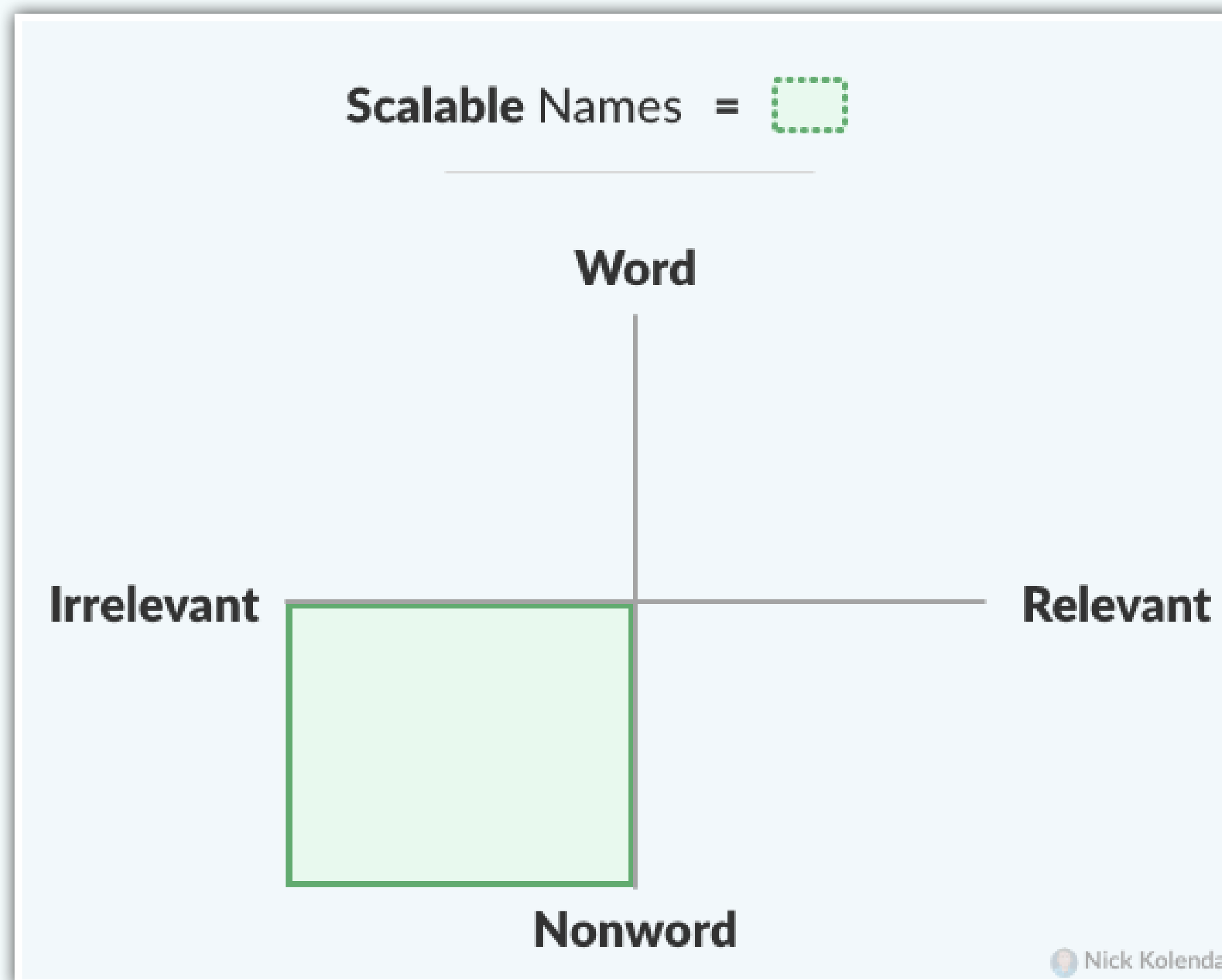


Suppose that you want a name that communicates these traits: *delicate*, *beautiful*, *innocent*, and *pure*.

A descriptive name can't communicate that much information in a concise way. Yet a deviant name could communicate all of that information in four letters: *Dove*.

Deviant names are most emotional because they can pack more emotional content into a tight space.

Which Names Are Scalable?



Neologistic names are most scalable because you start with a blank canvas.

...with a nonmeaningful name (e.g. Exxon), the marketer begins with a “clean slate” and can generate product images without interference from existing perceptions. (Robertson, 1989, p. 66)

Over time, you can paint the exact perception that you want – which helps you expand to other countries:

The increasingly global nature of many markets requires that meaningful brand names be translated to achieve consistent meaning...If flexibility and adaptability are given higher priority, then a non-meaningful name is attractive. (Kohli, Harich, & Leuthesser, 2005, p. 1507)

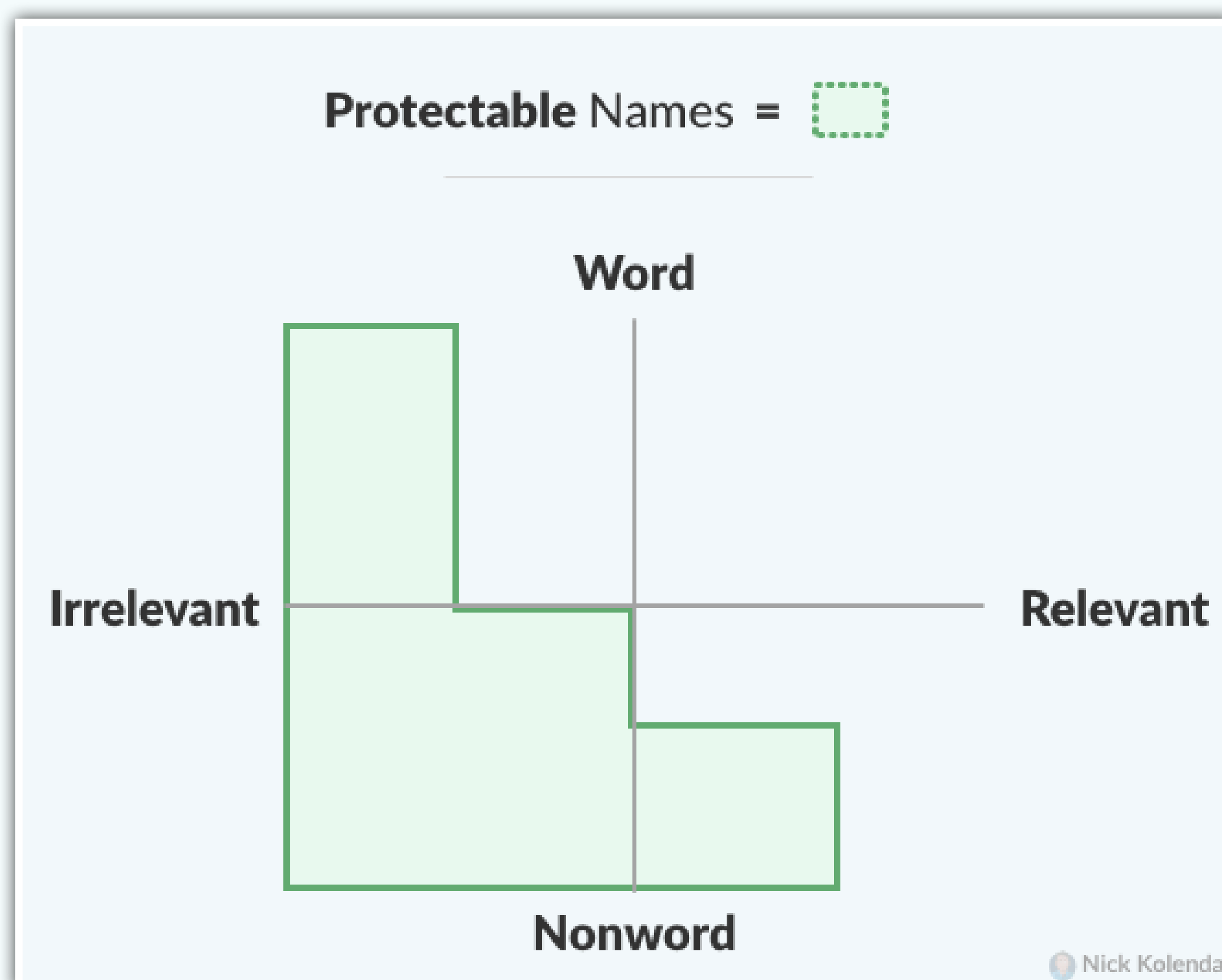
Caveat: A relevant name can perform better with smaller budgets.

...for a given promotional budget, it would be easier to attain a desired image by building upon the base of existing, meaningful perceptions rather than starting with no such perceptual base. (Robertson, 1989, p. 66)

Think of it like car: Automatic transmission is easier, yet manual transmission has greater control. Therefore...

- **Large budget?** Choose greater control (*neologistic*)
- **Small budget?** Choose easier routes (*descriptive, deviant, associative*)

Which Names Are More Protectable?



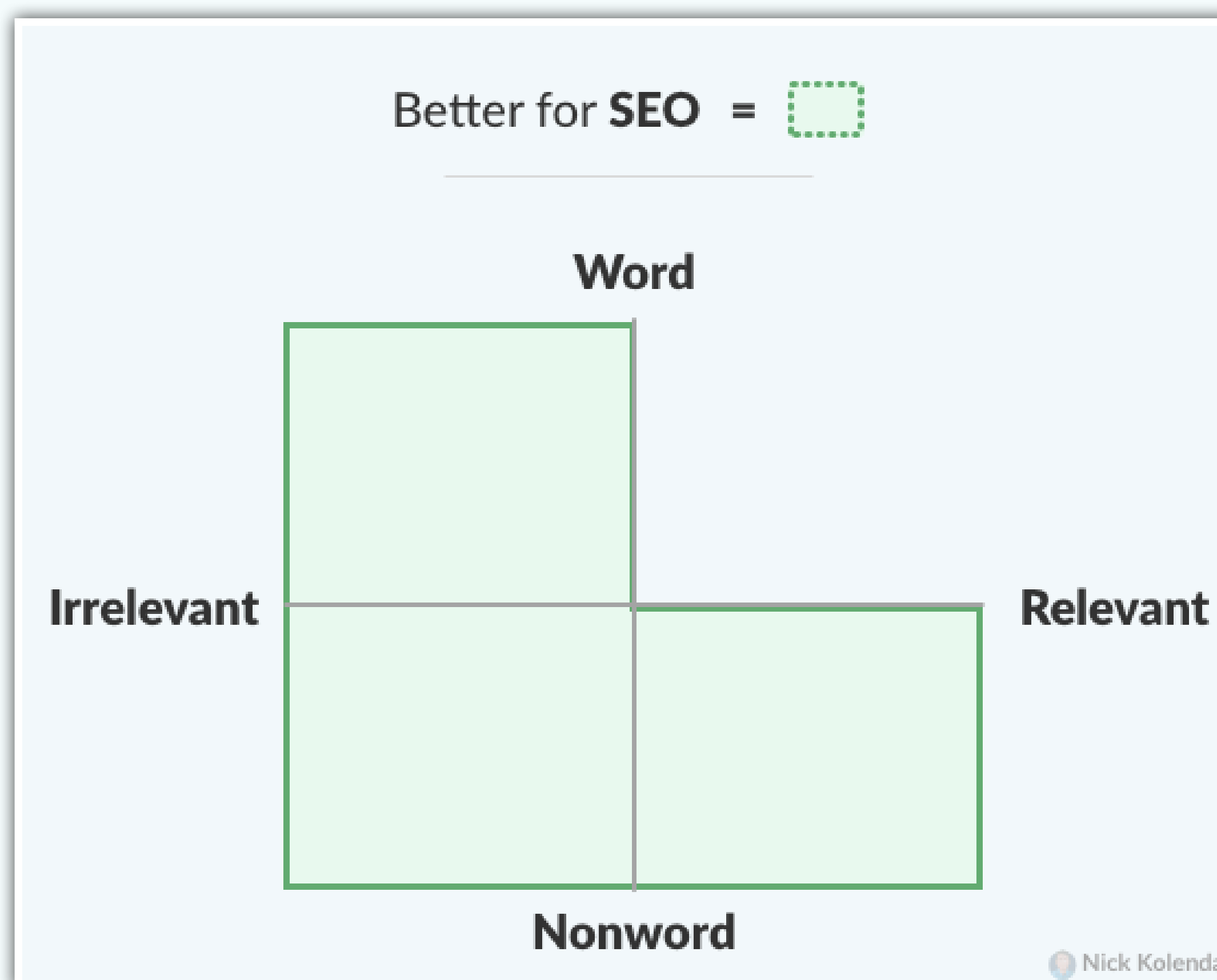
Ross Petty, a professor of Marketing Law at Babson, describes four categories of trademark strength. Coincidentally, these categories align perfectly with the four names in this article:

Most countries recognise roughly four categories of intrinsic trademark strength. The strongest trade marks and brand names are fanciful—made-up words or numbers that have no prior meaning such as KODAK...The next strongest are arbitrary marks—words that have meaning but no association with a particular use such as APPLE computers or CAMEL cigarettes. The third level of strength is suggestive marks—words that allude to product features or performance without actually describing them such as RAIN DANCE car wax or SURFVIVOR suntan lotion...The fourth and weakest category of trade names is descriptive words—words that describe the product, the company founder's family name or the geographic origin of the product. (Petty, 2008, pp. 191-192)

In sum, from strongest to weakest:

- 1) Neologistic
- 2) Deviant
- 3) Associative
- 4) Descriptive

Which Names Are Better for SEO?



Nowadays, a catchy brand name is more likely to rank in search results than a name filled with keywords.

According to Rand Fishkin when he was head of Moz:

For a long time, [exact match domains] did have quite a bit of power. They've gone down dramatically in power...2.5% to 3% of domains that appear in the top 10 over many thousands of search results are exact match domains...it's gone way, way down over the last few years. (Whiteboard Friday, Sept. 2014)

If anything, descriptive names might *hurt* your ranking. Search engines will struggle to distinguish your name from the descriptive topic.

That's why nonwords are great. Neologisms have no semantic connections — search engines can easily identify your name.

But deviant names can also work. Apple doesn't describe their collection of "Red Delicious" or "Granny Smith" products. Therefore, search engines know that "Apple" is referring to the technology company.

At the very least, merge a descriptive name with a unique name. Perhaps you could create a unique name (e.g., Colormatik) that you insert into services (e.g., Colormatik Logo Design, Web Design by Colormatik). Your name will appear near those keywords, so search engines will associate your name with those topics.

Recap

Ultimately, *any* name can work.

But here's the most universal suggestion: Avoid descriptive names in the top-right of the scatterplot.

...in their simplicity, [descriptive names] pave the way to daunting brand challenges: competitor encroachment, loss of trademark, lack of distinguishing identity, and the hidden killer, consumer apathy. A name that does not challenge us, does not excite us or tell us something new is a name that's far more likely to blend. And blending is the antithesis of branding. (The Naming Group, 2016)

Group 1		Group 2	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

STEP 2

Choose the Sounds and Letters

Which table is *mil*? Which is *mal*?



Over 80% of people assign *mal* to the big table (Sapir, 1929). Did you?

Why do certain sounds feel meaningful?

Researchers used to believe that language was arbitrary. Sounds were meaningless, except for onomatopoes (e.g., *woof*, *bang*, *fizz*).

But that belief has been debunked, thanks to interesting findings:

- 1) **Sounds are meaningful across languages.** The *bouba-kiki* effect occurred for the Himba of Northern Namibia, a remote population with no written language (Bremner et al., 2013).
- 2) **People can decipher words in other languages.** English speakers could choose which Japanese words meant “pain” (Iwasaki, Vinson, & Vigliocco, 2007).
- 3) **Sounds are meaningful in children.** Babies experience the *bouba-kiki* effect (Maurer, Pathman, & Mondloch, 2006).

Today, most researchers believe that sounds are meaningful (an idea called **sound symbolism**; see Lockwood & Dingemans, 2015 for a review).

For example, the sound ‘sn’ is often associated with the mouth and nose (e.g., *snore*, *snout*, *snack*, *snort*, *sniff*, *sneeze*).

Why not make all communication symbolic?

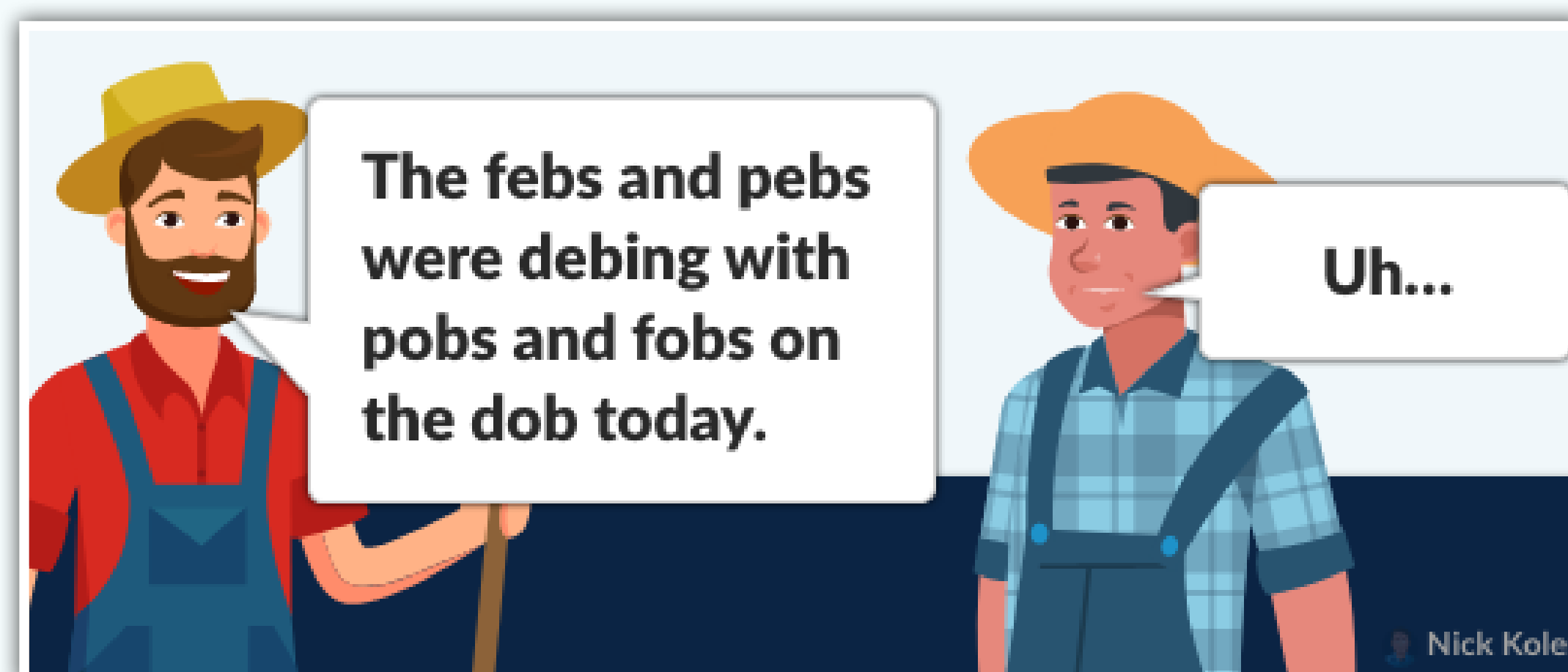
We actually tried.

In 1668, John Wilkins wrote a paper that proposed a new vocabulary. In any given word, the first two letters referred to a semantic category, while the remaining letters provided more detail.

It might sound good in theory, but it failed in practice.

Our language *needs* arbitrariness. Otherwise, we'd create mass confusion:

...if there were a close correspondence between form and meaning then the possibility of confusing the word for sheep with the one for cow is increased (e.g., if the two animals were referred to as feb and peb, respectively; Monaghan, Christiansen, & Fitneva, 2011, p. 327)



We need both:

- **Sound Symbolism** – Makes communication more *vivid* because it reinforces the intended meaning.
- **Arbitrariness** – Makes communication more *efficient* because it allows a wider selection of letters.

How Do Sounds Acquire Meaning?

Certain sounds can be **emotional**.

...back vowels such as the [u] sound in dull or ugh are often found in English words expressing disgust or dislike (e.g., blunder, bung, bungle, clumsy, muck), and words beginning with sl also tend to have a negative connotation (slouch, slut, slime, sloven; Duduciuc, 2015, p. 113)

Sounds can also convey **semantic topics**.

Exposing people to the word “bye” influences them to purchase a product because of the phonetic similarity with “buy” (Davis & Herr, 2014).

Sounds absurd, right?

But whenever you read a word, you subvocalize those sounds – and you activate *all* meaning with those sounds:

...consider a consumer reading quietly. She reads an article ending with ‘bye’ and subvocalizes the word sound associated with ‘bye.’ This word sound is also associated with ‘buy.’ At this point, meanings associated with both ‘bye’ and ‘buy’ are automatically retrieved from memory. (Davis & Herr, 2014, pp. 1064-1065)

At this point, we use “homophone suppression” to ignore unrelated meanings.

However, our brains might skip that process. Unrelated meanings can creep into our perception and behavior. That’s why *bye* can make you *buy*.

Don't jump the gun, though. Before naming your product Byminow (catchy, right?), where did these meanings come from? Why do we associate certain sounds with emotions and semantic topics?

You can blame **five sources**:

- 1) Frequency Code
- 2) Perceptual Fluency
- 3) Kinesthetic Fluency
- 4) Facial Feedback Hypothesis
- 5) Blending

1. Frequency Code

High-pitched sounds seem smaller because of the “frequency code” (Ohala, 1984).

Across evolution, our ancestors projected different sounds. Men projected a low-pitched bellow to intimidate predators. Women, however, needed to be cautious. They needed to alert help without attracting too much attention – otherwise more predators would find them.

Consequently, they developed a high-pitch yell:

Because high-frequency sounds are absorbed into the air far more readily than low-frequency sounds, the high-pitched female scream is perfect for summoning help without signaling other predators (Feinson, 2004)

You can see this behavior in other animals:

- When a dog is aggressive, it *growls*.
- When a dog is submissive, it *yelps*.

In fact, we raise the intonation of our voice while asking questions:

...asking a question can be viewed as requiring the cooperation of the person to whom the question is addressed. Therefore a supplicating intonation is appropriate. (Ohala, Hinton, & Nicholas, 1997, p. 3)

2. Perceptual Fluency

Visual traits of letters can be meaningful. Think of the *bouba-kiki* effect:

...people might only consider the sound [b] to be rounder than the sound [k] because the letter b is rounder than the letter k. (Lockwood & Dingemanse, 2015, p. 8)

3. Kinesthetic Fluency

Sounds are meaningful by *how* we speak them. *Kiki* feels sharp because this shape matches the angular nature of our mouth during this speech:

...articulating kiki involves sharp inflections of the tongue and relates to the sharpness of the jagged image and the rounding of the lips and oral cavity during the articulation of bouba relates to the roundedness of the images. (Yardy, 2010, p. 8)

4. Facial Feedback Hypothesis

A cartoon seemed funnier when people held a pencil in their mouth, which forced them to smile (Strack, Martin, & Stepper, 1988).

Similar effects occur with sounds. People were more likely to help someone if their name ended in a hard “e” sound because this phoneme forced them to smile (Kniffin & Shimizu, 2014).

...the very pronunciation of these sounds require a specific distortion of the speaker’s face, which reinforces the emotion-response of the listener. (Feinson, 2004)

Coincidentally, some researchers found that firms with “e” sounds in their name are more successful (Pogacar, Plant, Rosulek, & Kouril, 2014). But that’s probably overkill.

5. Blending

This final factor is the most powerful.

Over time, our language has experienced *blending*: We create new words by combining existing words (see Smith, 2014).

Look at the specific years that these words entered our language:

bat 1205	+	mash 1000	bash 1641
clap 1275	+	crash 1400	clash 1500
smack 1746	+	mash 1000	smash 1778

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We insert the same sounds into similar words – for example, we insert “-ash” into words related to hitting. Naturally, those sounds (-ash) seem related to hitting because we see those sounds in different hitting words.

Types of Phonemes

Every word contains one or more **phonemes** – the smallest units of sound (see Yorkston & Menon, 2004).

Consider the word “the” –

- **3 Letters:** *t - h - e*
- **1 Syllable:** *the*
- **2 Phonemes:** *th - uh*

Roughly 44 phonemes exist (Harrington & Johnstone, 1987).

You might assume that each phoneme contains meaning. For example:

- An “a” sound means _____
- A “b” sound means _____
- A “c” sound means _____

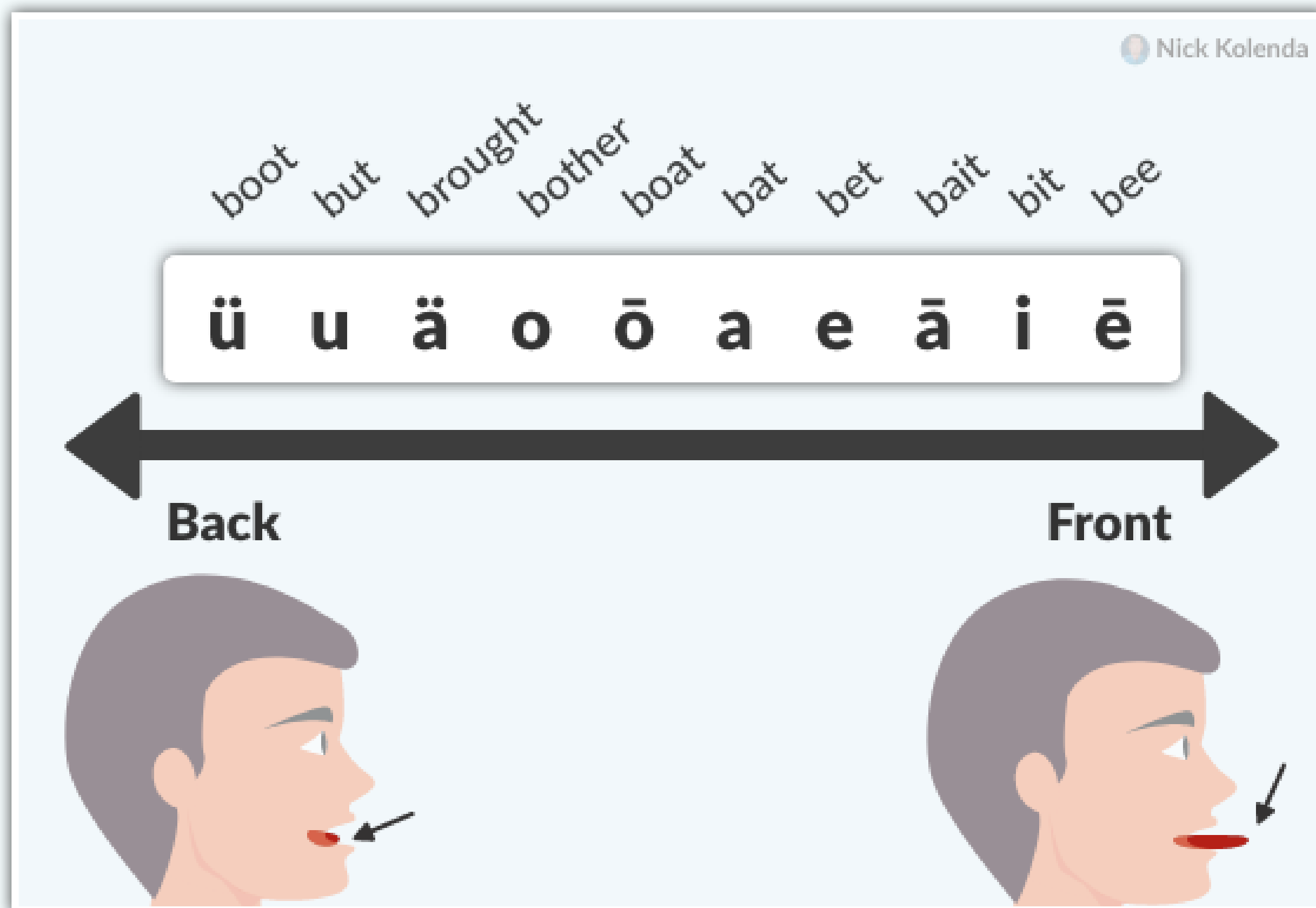
Unfortunately, it’s not that simple. Instead of individual letters, *groups* of phonemes acquire meaning.

Front vs. Back

Vowels can be **front** vs. **back** (see Klink, 2000).

- **Front Vowels:** Tongue is near the front (e.g., e, i, e)
- **Back Vowels:** Tongue is near the back (e.g., o, a, u)

This category is a spectrum (Yorkston & Menon, 2004).



Generally, vowels toward the outer edges will contain *stronger* meaning.

Voiced vs. Voiceless

Consonants can be categorized by the **vibration of the vocal cords**:

- **Voiced:** Sounds that vibrate your cords (e.g., b, d, g)
- **Voiceless:** Sounds that don't vibrate your cords (e.g., p, t, f)

Fricatives vs. Stops

Consonants can also differ by **air flow**:

- **Fricatives:** Air escapes the mouth (e.g., s, f, z)
- **Stops:** Air stops at the mouth (e.g., p, k, b)

Consonants			
Voiced Vibration	Voiceless No Vibration	Fricatives Air Escapes	Stops Air Stops
B bat	P pat	F fine	P pat
D dot	T tall	V vine	B bat
G gap	K cap	TH thin	T tot
V vine	F fine	TH this	D dot
TH this	TH thin	S sue	K cap
Z zoo	S sue	Z zoo	G gap
J gym	SH shore	SH shore	
M mail	H hot	H hot	
N nail	CH chip		
NG sing			
L let			
R root			
W wet			
Y yard			

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Meanings of Phonemes

In order to build a meaningful name , you need to insert relevant sounds into your name so that it “feels right.”

This section will describe the meaning of certain sounds.

Physical Size

small		Large	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

Nick Kolenda

Sounds can feel *small* vs. *large*.

Sources: Duduciuc (2015), Klink (2000), Lowrey and Shrum (2007)

You saw this effect earlier: A large table is “mal” (and a small table is “mil”).

Researchers also analyzed cancer medications. Most names incorporated voiceless consonants (p, t, f) to portray a smaller size of treatment (Abel & Gilnert, 2008).

Shape

Angular		Round	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

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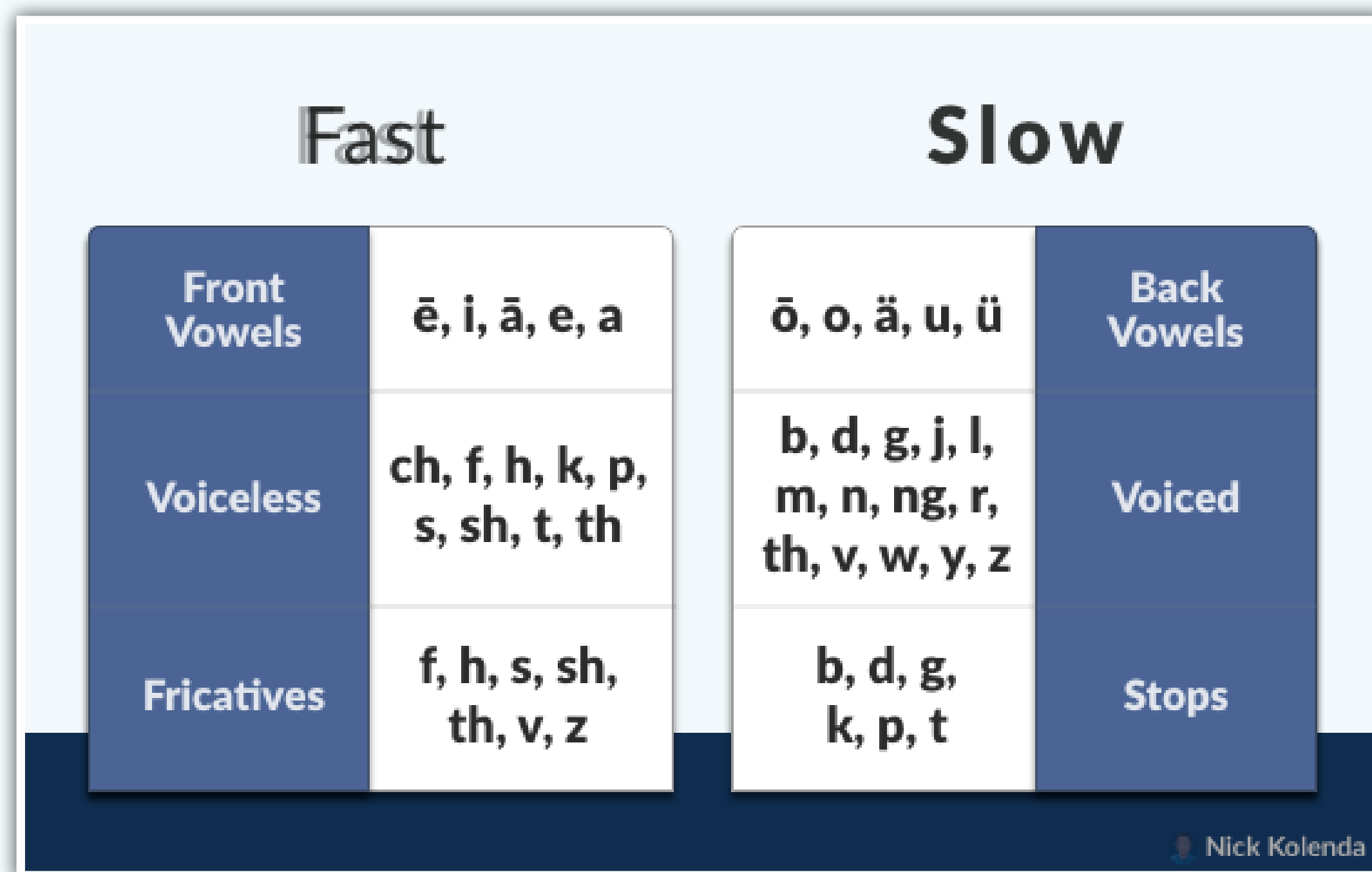
Sounds can feel *angular* vs. *round*.

Sources: Klink (2000), Klink (2003), Yorkston and Menon (2004)

Brimley was better for a knife, yet Bromley was better for a hammer (Lowrey & Shrum, 2007).

For ice cream, people preferred a round name (Frosh) compared to an angular name (Frish) because the round name conveyed smooth and creamy ice cream (Yorkston & Menon, 2004).

Speed



Sounds can feel *fast* vs. *slow*.

Sources: Robertson (1989), Klink (2000)

Light

Bright		Dark	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

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Sounds can feel *bright* vs. *dark*.

Sources: Robertson (1989), Klink (2003), Hirata, Ukita, & Kita (2011)

Beauty

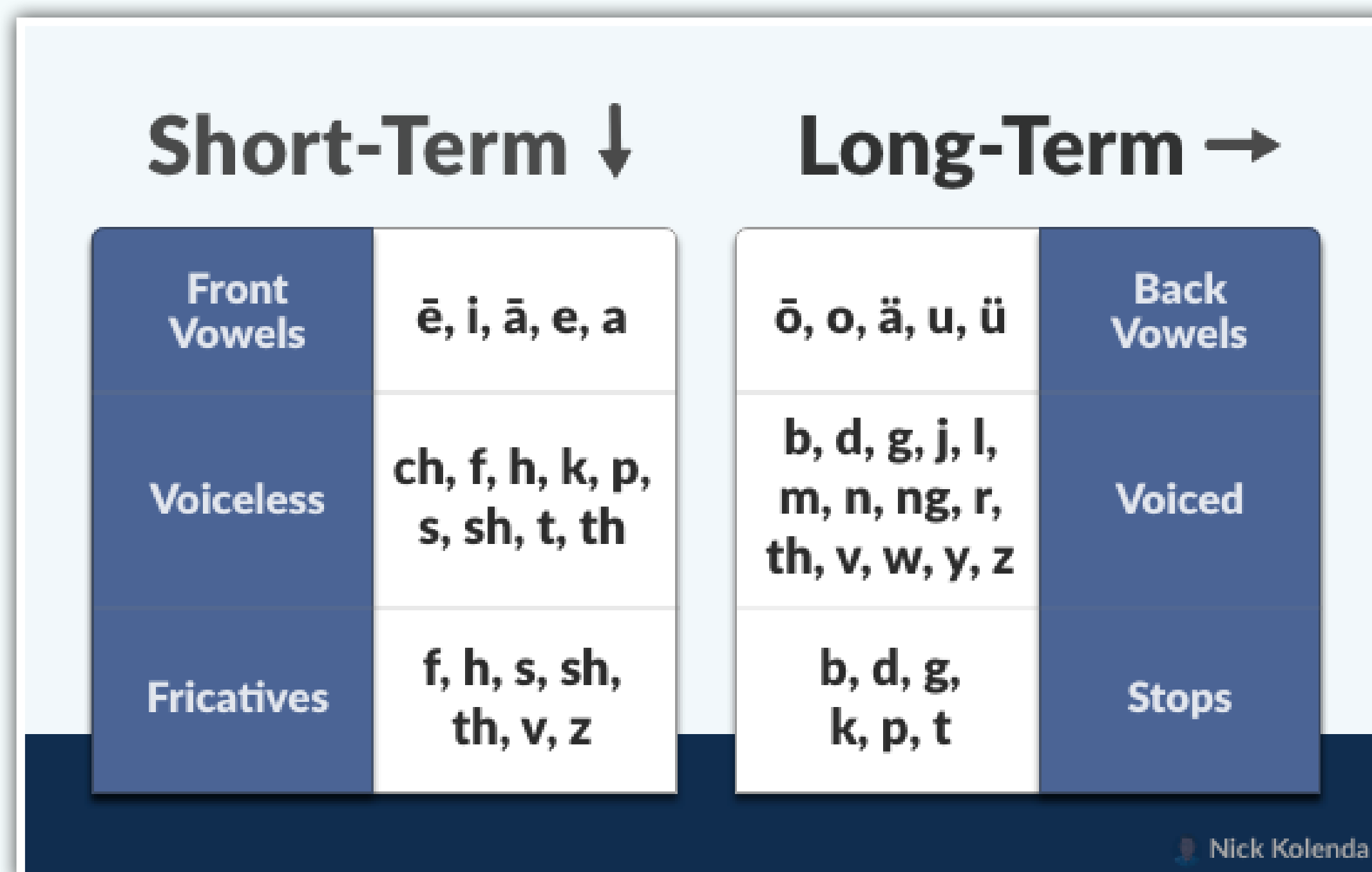
<i>Sophisticated</i>		Rugged	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

Nick Kolenda

Sounds can feel *sophisticated* vs. *rugged*.

I could only find evidence with vowels (Klink & Athaide, 2012), but I suspect that the consonants in that graphic would play a role too.

Benefits



Sounds can feel *short-term* vs. *long-term*.

Researchers showed people a medical treatment: Dari was better for short-term treatments, whereas Daru as better for long-term treatments (Maglio, Rabaglia, Feder, Krehm, & Trope, 2014).

The reason is interesting, but a little complex – it involves a concept called *construal level*. You can refer to my book [The Tangled Mind](#) to learn more.

Gender

Female		Male	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops

Nick Kolenda

Sounds can feel *feminine vs. masculine*.

Sources: Wu, Klink, & Guo (2013), Klink (2000), Guevremont & Grohmann (2015)

Recap

For any name, refer to this summary chart:

Group 1		Group 2	
Front Vowels	ē, i, ā, e, a	ō, o, ä, u, ü	Back Vowels
Voiceless	ch, f, h, k, p, s, sh, t, th	b, d, g, j, l, m, n, ng, r, th, v, w, y, z	Voiced
Fricatives	f, h, s, sh, th, v, z	b, d, g, k, p, t	Stops
small		Large	
Angular		Round	
Fast		Slow	
Bright		Dark	
<i>Sophisticated</i>		Rugged	
Short-Term ↓		Long-Term →	
♀ Female		♂ Male	

Nick Kolenda

Just look at which side — left or right — feels more fitting.

For example, a beer could be “cold, clean, and crisp” or “smooth, mellow, and rich.” None of those adjectives appeared in the previous groups, but you can sense that Group 1 is better for “cold, clean, and crisp” while Group 2 is better for “smooth, mellow, and rich” (see Lowrey & Shrum, 2007).

Meanings of Phonaesthemes

What's the meaning of *glon*? It's a nonword, so give it a definition.

Got it?

Turns out, over 25% of people gave definitions related to light or vision (Magnus, 2000).

Here's another exercise. Make up a word that describes this action: Removing the black stuff from burnt toast.

Got your word?

Turns out, 27% of people created a word that started with *sk-* (Magnus, 2000)

Why is there so much consistency?

In those examples, *sk-* and *gl-* are called phonaesthemes. These sounds are distinct from suffixes and prefixes (*-ing*, *-ly*, *-ed*) because they can't be added to (or subtracted from) words. But they still contain meaning.

For example:

- **GL-** conveys light (e.g., *glimmer*, *glisten*, *glitter*, *gleam*, *glow*, *glare*, *glint*).
- **SN-** conveys the mouth (e.g., *snore*, *snack*, *snout*, *sniff*, *sneeze*)

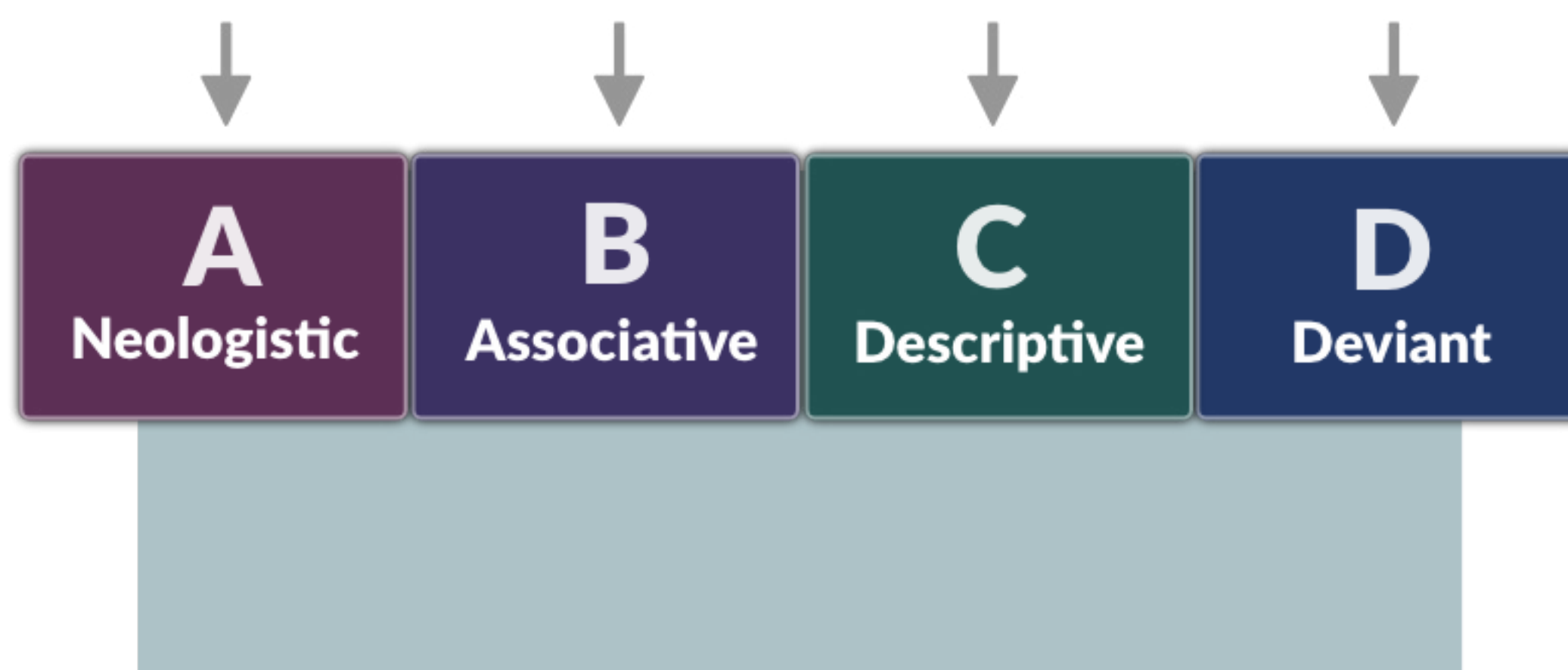
Phonaesthemes acquire meaning through blending (bat + mash = bash). Eventually, many similar words will share the same sounds:

According to such “snowballing effect” theory, a group of phonemes in related words (for example, by common etymology) becomes over time associated with the meaning of these words and given the right conditions starts to attract other words with the same phoneme into a cluster. (Abramova, Fernandez, & Sangati, 2013 p. 1696)

Phonaesthemes		
BL-	BLOW	<i>blast, blurt, blaze</i>
BR-	BRIGHT	<i>breezy, brisk, brilliant</i>
CL-	CLANG	<i>clank, clash, clap</i>
CR-	CRANKY	<i>crabby, crazy, cry</i>
DR-	DRAG	<i>drift, droop, drape</i>
FL-	FLOW	<i>float, flush, flee</i>
FR-	FRANTIC	<i>frazzle, fray, freaky</i>
GL-	GLEAM	<i>glow, glint, gloss</i>
GR-	GROWL	<i>grunt, groan, gruff</i>
PL-	PLEASANT	<i>playful, platonic, plentiful</i>
PR-	PRIZED	<i>present, praise, prince</i>
SK-	SKIM	<i>skid, skip, skate</i>
SCR-	SCREECH	<i>scream, scrape, scratch</i>
SL-	SLIDE	<i>slip, slope, slant</i>
SN-	SNOUT	<i>sniff, snort, sneeze</i>
SPL-	SPLIT	<i>splice, splinter, splatter</i>
SQU-	SQUEEZE	<i>squash, squirt, squirm</i>
STR-	STRAIGHT	<i>stripe, strip, stretch</i>
SW-	SWING	<i>swish, swoop, swipe</i>
TR-	TREAD	<i>trudge, trot, tramp</i>
TW-	TWIST	<i>twirl, twine, tweak</i>
WH-	WHACK	<i>whip, whoosh, whoop</i>
WR-	WRITHE	<i>wring, wrap, wrath</i>

Nick Kolenda

Sources: Otis & Sagi (2008); Abramova, Fernandez, & Sangati (2013); Feinson (2004); Kwon (2015); Smith (2014)



STEP 3

**Build Potential
Names**

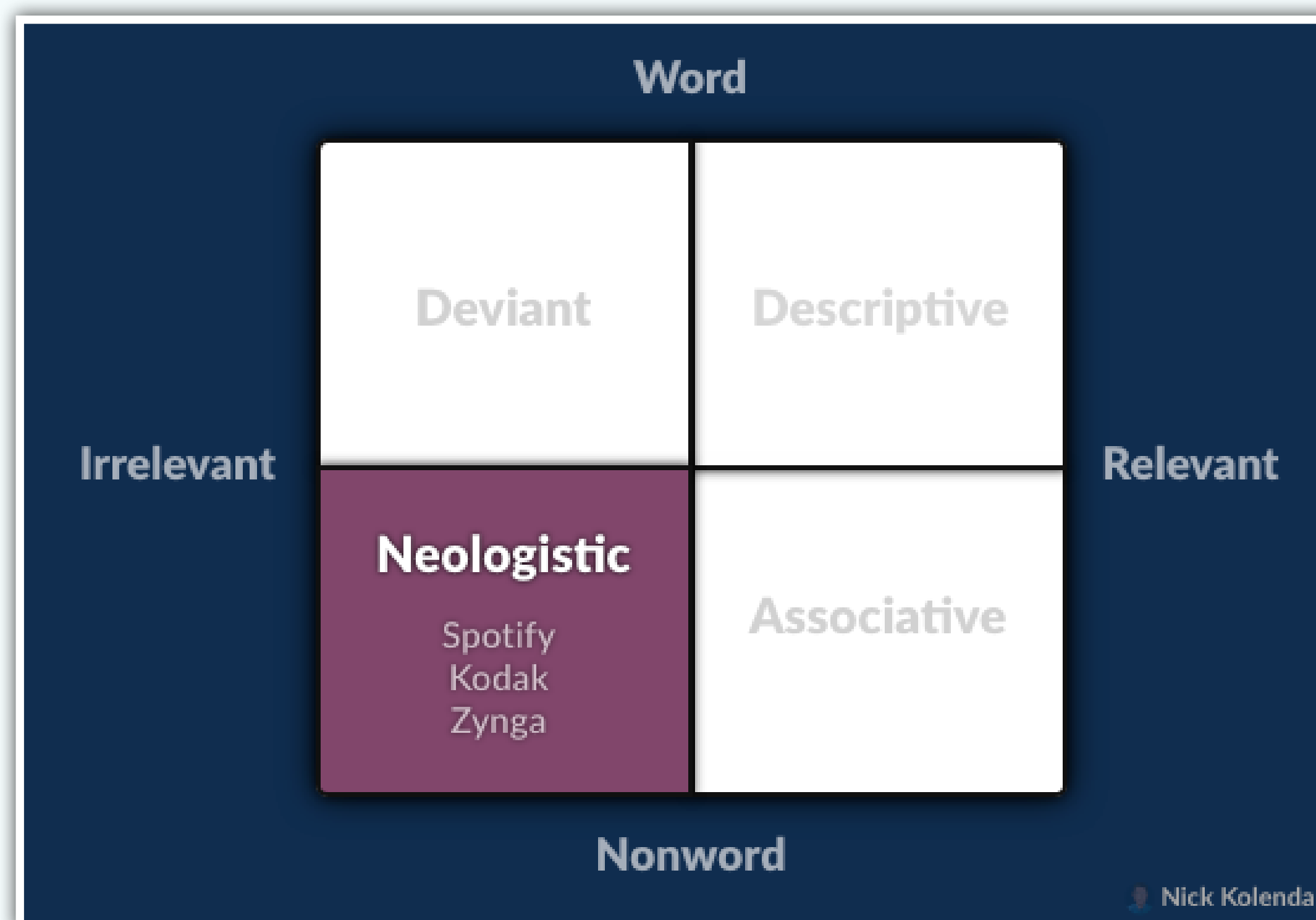
You accomplished these steps:

- Choose the *type* of name (Step 1)
- Find meaningful *phonemes* (Step 2)

Now you need to build potential names. This section will describe a step-by-step process for the four types of names.

You should read all four methods. Each method contains information that will apply to *any* name.

A) Neologistic Names



To compose a neologistic name, follow these steps:

- **A1:** Begin With a Meaningful Prefix
- **A2:** Arrange Consonants From Front to Back
- **A3:** End With a Relevant Gender Phoneme
- **A4:** Choose the Appropriate Stress

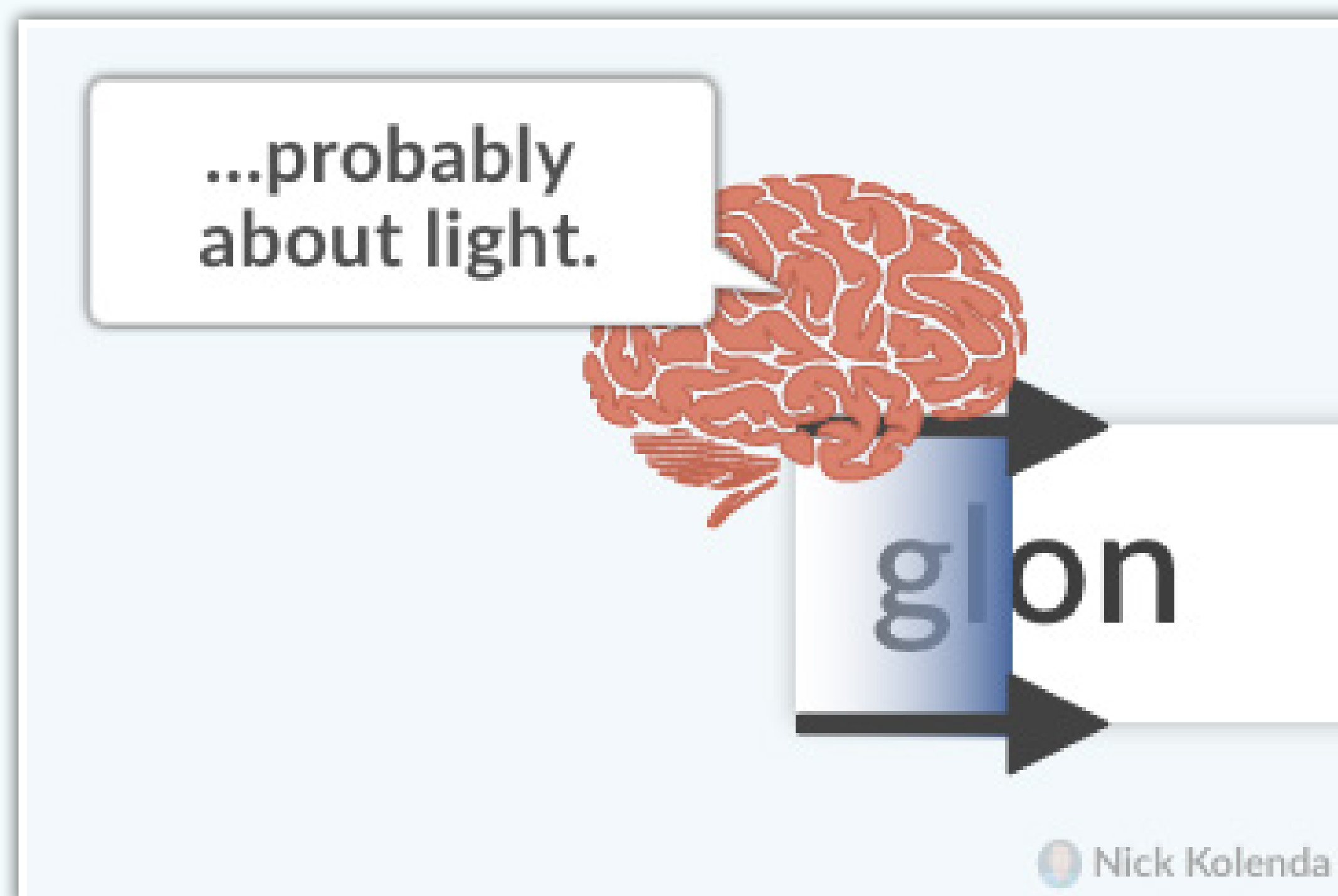
A1) Begin With a Meaningful Prefix

The beginning of your name is crucial.

Consider *charm* prices. People believe that \$2.99 is much cheaper than \$3.00 because their brain encodes the price before they finish reading the number:

...while evaluating “2.99,” the magnitude encoding process starts as soon as our eyes encounter the digit “2.” Consequently, the encoded magnitude of \$2.99 gets anchored on the leftmost digit (i.e., \$2) and becomes significantly lower than the encoded magnitude of \$3.00 (Thomas & Morwitz, 2005, p. 55).

Names work the same way. People start encoding your name before they reach the end. Therefore, those initial phonemes taint the perception of the remaining name.



Scan the list of phonaesthemes for relevant letters that you could place at the beginning of your name

If you find one, huzzah!

If not, scan [this list of Latin prefixes](#).

If you *still* can't find anything, then use a plosive consonant:

Plosives are consonants such as b, c, d, g, k, p, and t, which, when pronounced, produce an explosive, popping sound. Brand names beginning with plosives were found to produce significantly better recall and recognition. (Robertson, 1989, p. 63)

A2) Arrange Consonants From Front to Back

Naming is an art *and* science. You might assume that we reached the “art” section...but not quite. We can still use science.

In the table below, guess which column of names performed better?

1	2
Buleka	Kuleba
Balugor	Ragulob
Mesukiro	Rekusimo
Patugi	Gatupi
Batikero	Rakitebo
Podakeri	Rokadepi

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Answer: First column (Topolinski, Maschmann, Pecher, & Winkielman, 2014)

Those names simply felt right. But why?

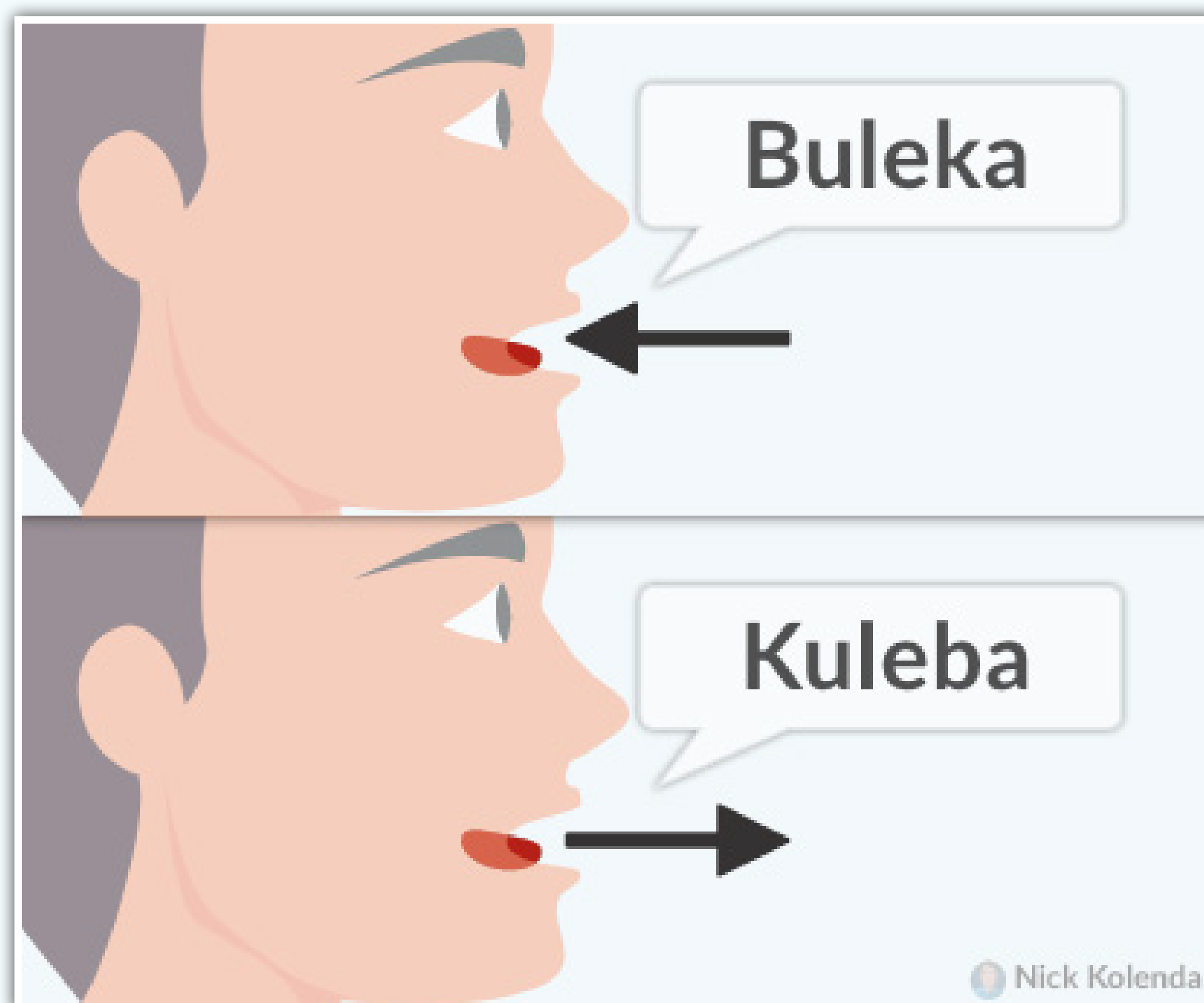
The answer involves the direction of articulation.

In the first column, you say the beginning letters (B, F, M, P) with the front of your mouth. You say the ending letters (K, G) with the back of your mouth.

This articulation triggers an effect because of our digestive system.

...the mere articulation of inward words (featuring consonantal stricture spots wandering from the front to the rear of the mouth) would induce an affective and motivational state associated with deglutition [i.e., swallowing], namely a positive state of approach. In contrast, the articulation of outward words (featuring consonantal stricture spots wandering from the rear to the front of the mouth) would induce an affective and motivational state associated with expectoration [i.e., spitting], namely a negative state of avoidance. (Topolinsk et al, 2014, pp. 6-7)

In other words...

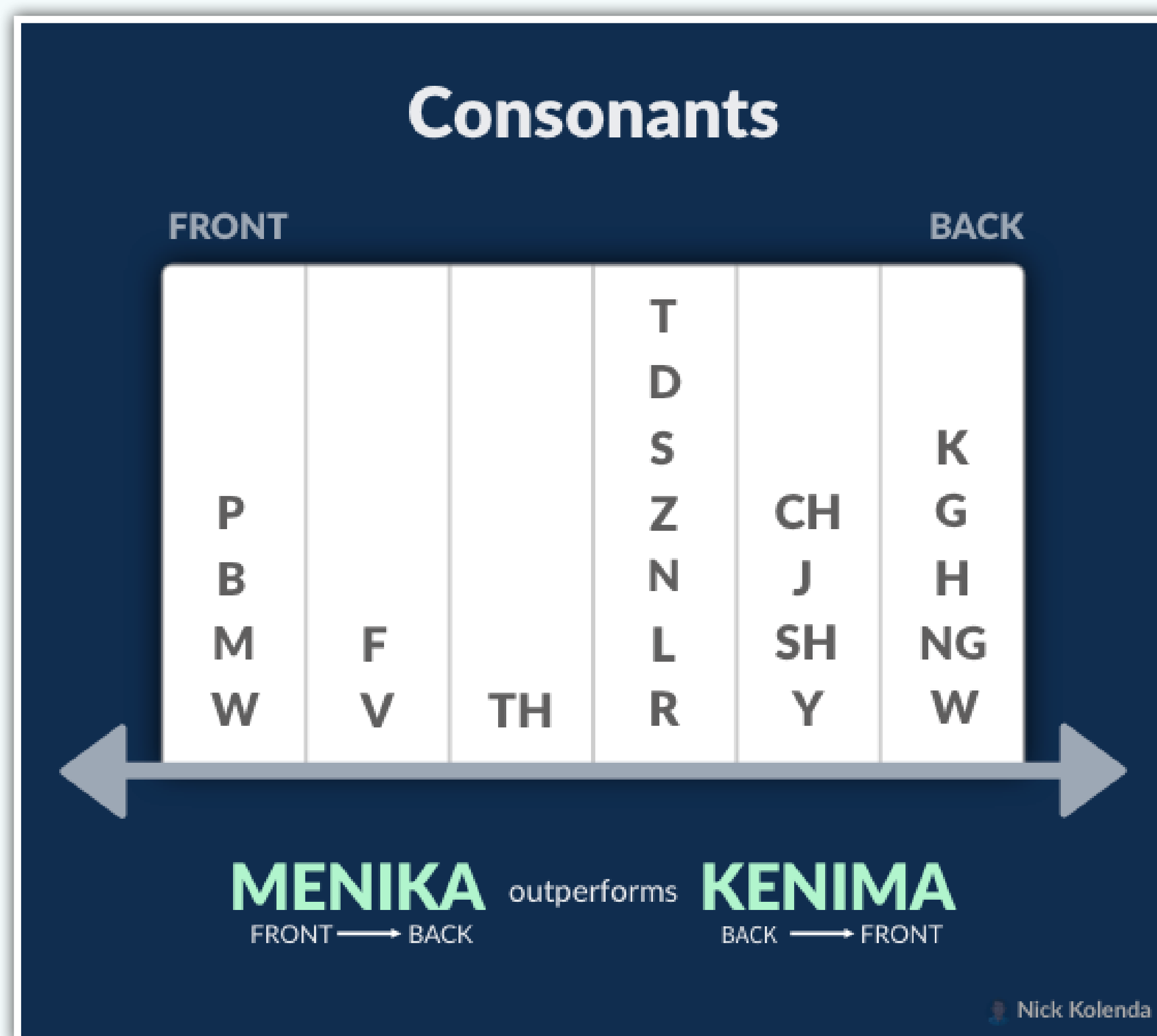


Inward names generate a higher willingness-to-pay, among other benefits (Topolinski, Zurn, & Schneider, 2015).

Still not convinced?

I found a dissertation by one of their students who noticed that “inward” compositions are simply more common in languages (Bakhtiari, 2015). You develop a higher “pronunciation fluency” for those words – you can speak them faster, which feels good.

The takeaway: Once you’ve chosen meaningful sounds – Group 1 or Group 2 – arrange the consonants from front to back.



A3) End With a Relevant Gender Phoneme

Sounds convey gender: Male names are more likely to end in consonants (e.g., Bob, Ted) whereas female names are more likely to end in vowels (e.g., Sue, Katie; Cassidy, Kelly, & Sharoni, 1999).

Consider the name *Chris*. It's usually a male name, but we can transform this name into a female name by adding vowels at the end:

- Chris → Christie
- Chris → Chrissy
- Chris → Krista

We do it often. With many names:

- Nick → Nicki
- James → Jamie
- Carl → Carla
- Pat → Patti
- Vic → Vicki

And the list goes on.

Use that insight in your product name:

- **Targeting Men?** End with a *consonant*
- **Targeting Women?** End with a *vowel*

Or end with a relevant Latin suffix (see [this list](#)).

A4) Choose the Appropriate Stress

After building a name, you need to consider the stress. For example, you could pronounce “Buleka” in different ways:

- **BOO-LAY-KUH**
- **BOO-LEE-KUH**

Those options stress the second syllable, but perhaps you should stress the first syllable:

- **BEW-LUH-KUH**

How do you choose the best pronunciation?

Choose a name that “feels right.” If it sounds right to you, it probably sounds right to your customers.

That said, you can consider the part of speech. Is your name a noun or a verb?

- **Want a noun?** Stress the first syllable
- **Want a verb?** Stress the later syllables

Consider these words: *record*, *permit*, and *compound*. Those words change meaning from nouns to verbs depending on the stress (see Bergen, 2001).

Research confirms that people tend to classify a nonword as a noun if the first syllable is stressed (Kelly, 1988).

Case Study: Calculator

Suppose that I invented an upscale calculator. Let’s build a neologistic name.

1) Begin With a Meaningful Prefix

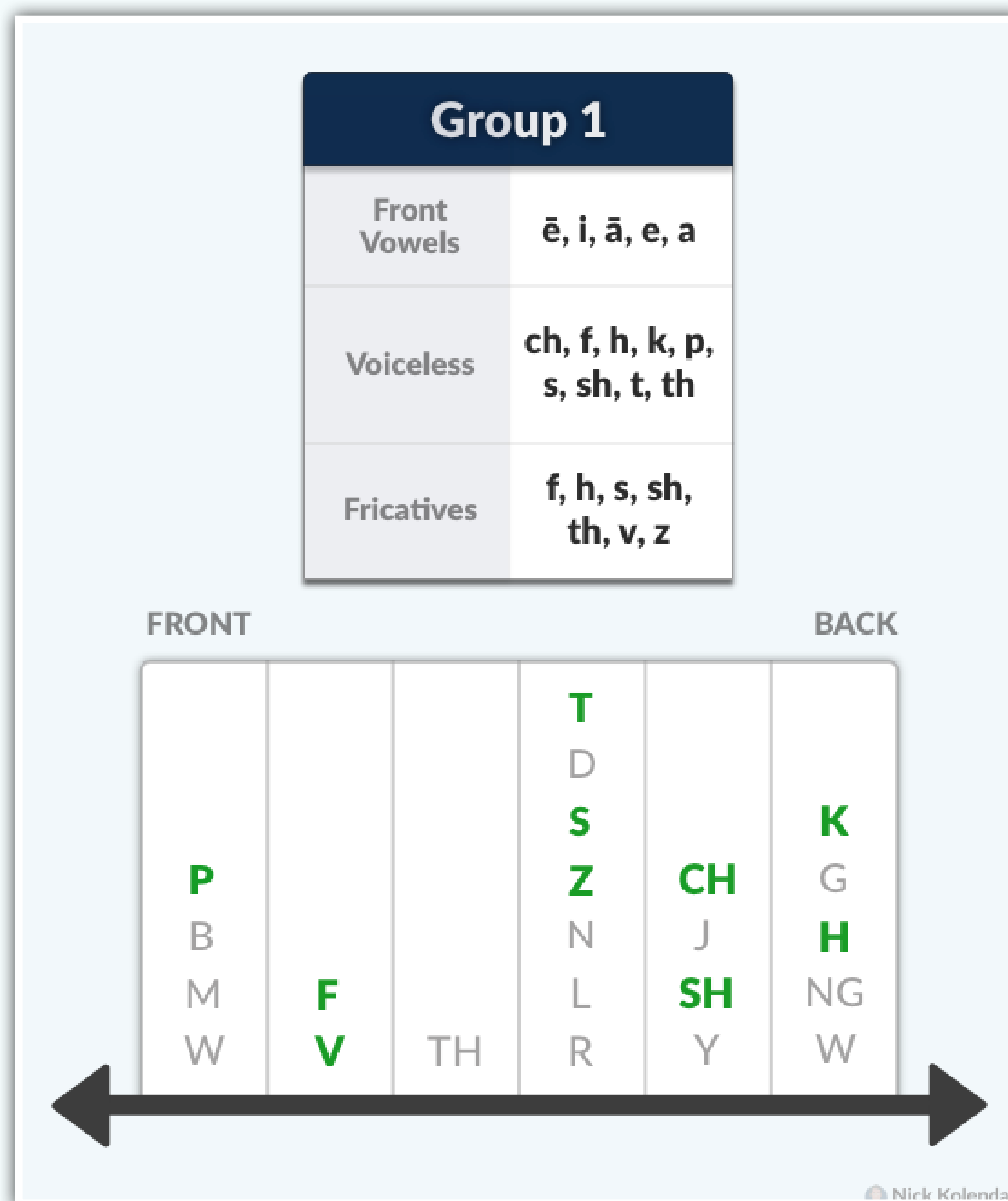
I searched for phonaesthemes and Latin prefixes, and I found these:

- **BR:** Bright (*breezy, brisk, brilliant*)
- **PR:** Prized (*present, praise, prince*)
- **UTIL:** Useful (*utility, utilitarian*)

They're not super relevant to a calculator, so I might change them. We'll see.

2) Arrange Consonants From Front to Back

I'll choose Group 1 phonemes because they have *fast* and *sophisticated*. I also highlighted these phonemes in the consonant spectrum.



3) End With a Relevant Gender Phoneme

Group 1 is also masculine, so I'll end it with a consonant plosive. Looking through the consonant spectrum, I notice a "K" at the end.

Now I'll look at the arrangement of consonants, and I will test pathways that lead to a "K" at the end. I generated these names:

- **Utilik**
- **Previk**
- **Prezik**
- **Prazik**
- **Privelik**
- **Brevik**
- **Brezik**
- **Brazik**
- **Brivelik**

4) Choose the Appropriate Stress

I want my name to be a noun, so I'll stress the first syllable (except for trisyllabic names, which sound better stressing the middle syllable).

At this point, we have a list of potential names. Now we can proceed to Step 5 to choose the final name. But first, let's see the other naming methods.

B) Associative Names



You can build Associative names by following these steps:

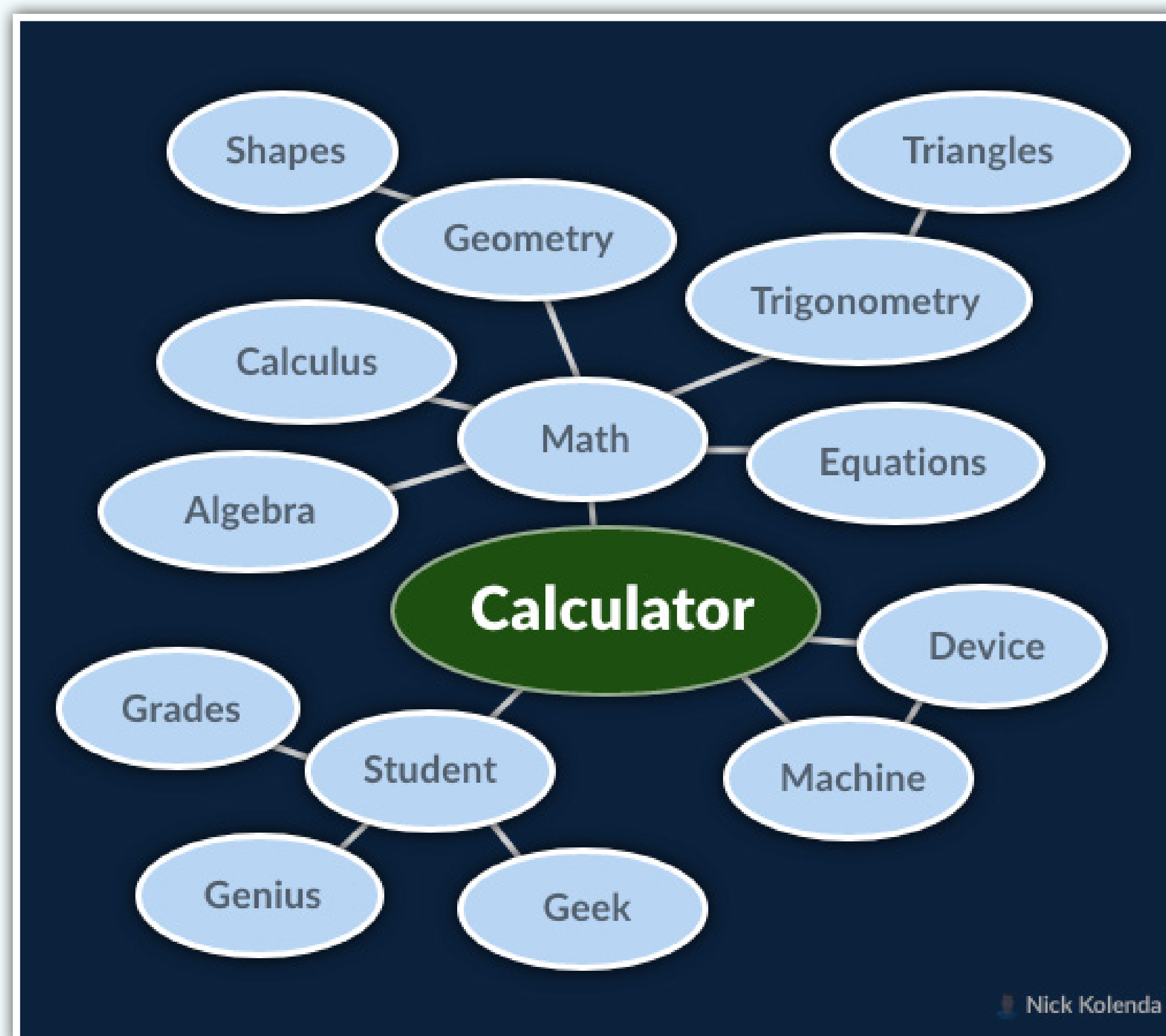
- **B1:** Create a Semantic Map of Your Product
- **B2:** Compile Synonyms of Your Main Benefit
- **B3:** Use Naming Techniques to Generate Names

In this method, the first two steps will generate relevance. The final step will morph this relevance into a nonword that “feels right.”

B1) Create a Semantic Map of Your Product

You need words that are related to your product.

Let's stick with our calculator. I'll create a semantic map of the core product:



Don't write adjectives. You're only interested in concrete topics.

And don't stray far from the central bubble. All words should have some association with a calculator.

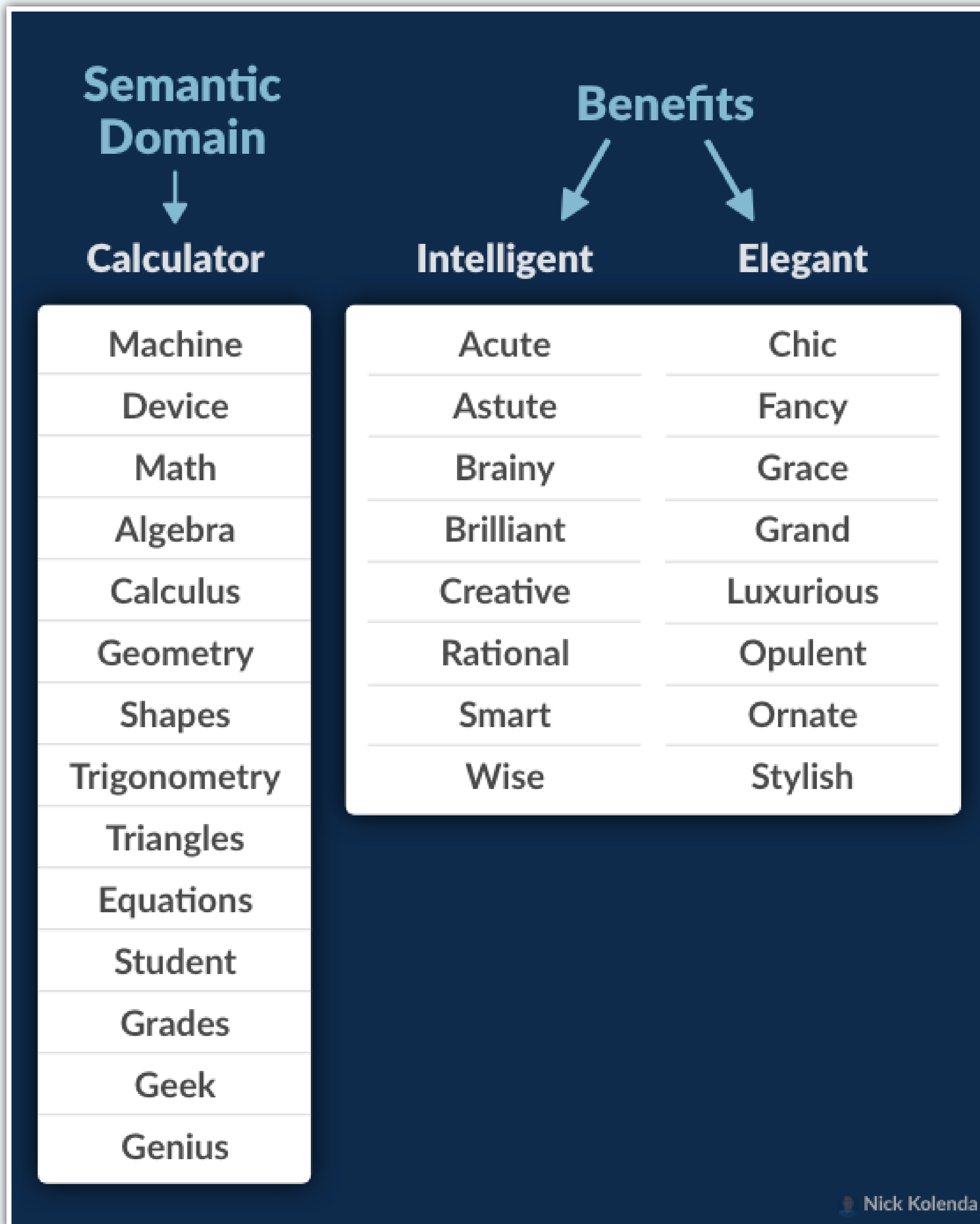
B2) Generate Synonyms of the Main Benefit

Next, we can find a benefit to incorporate in the name. People evaluate names more favorably when they contain a positive attribute (Kohli, Harich, & Leuthesser, 2005).

Determine why people should buy your product over competitors. Then choose one or two benefits. Some examples:

Price	Appearance	Usage
Cheap	Pretty	Fast
Affordable	Sleek	Powerful
Low	Elegant	Easy
Bargain	Luxury	Fun
Budget	Stylish	Versatile
Thrifty	Smooth	Intelligent

I'll choose *elegant* and *intelligent* for our calculator. I'll enter these benefits into a thesaurus to generate synonyms.



B3) Use Naming Techniques to Generate Names

I compiled the following naming techniques to help transform your input into something meaningful.

THE BLEND TECHNIQUE
Combine Two Words

Picture + Dictionary	Pictionary
Pin + Interest	Pinterest

Intelligent + Calculator	IntelliCalc
Intelligent + Device	Intellivice
Intelligent + Calculus	Intellicus
Intelligent + Algebra	Intellibra
Equations + Grade	Equade
Algebra + Intelligent	Algent

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THE PREFIX TECHNIQUE

Add a Relevant Prefix

Turbo + Tax

TurboTax

Web + MD

WebMD

i + Calculator

iCalc

i + Trigonometry

iTrig

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THE SUFFIX TECHNIQUE

Add a Relevant Suffix

Shop + ify

TurboTax

Bit + ly

Bitly

Geek + ify

Geekify

Equations + ero

Equatero

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THE REMOVAL TECHNIQUE

Remove Various Letters

Accurate – te

Acura

Excellent – lent

Excel

Geometry – ry

Geomet

Student – ent

Stud

Trigonometry – onometry

Trig

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THE REPLACEMENT TECHNIQUE

Replace Various Letters

Video + m

Vimeo

Intelligent + v

Intellivent

Elegant + v

Elevant

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THE HOMOPHONE TECHNIQUE

Change the Spelling

Fantastic + k	Fantastik
Crispy Cream + k	Krispy Kreme

Wise + z	Wize
Acute + Akut	Aküt

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THE ONOMATOPOEIA TECHNIQUE

Imitate the Sound of Your Product

Wii
Ping

Whiz

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THE TRANSLATION TECHNIQUE

Translate a Semantic Term

I roll → Latin	Volvo
Humanity → Zulu	Ubuntu

Wise → Spanish	Sabio
Geek → Spanish	Friki
Triangle → Danish	Trekant
Nerd → Finnish	Kone
Smart → Finnish	Fiksu
Triangle → Latin	Triangulum

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THE ACRONYM TECHNIQUE

Abbreviate a Descriptive Name

International Business Machine	IBM
Help a Reporter Out	HARO

The Intelligent Calculator	TIC
The Elegant Calculator	TEC

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Keep using those techniques until you compile a list of names.

To summarize, here are the names that we compiled for our calculator:

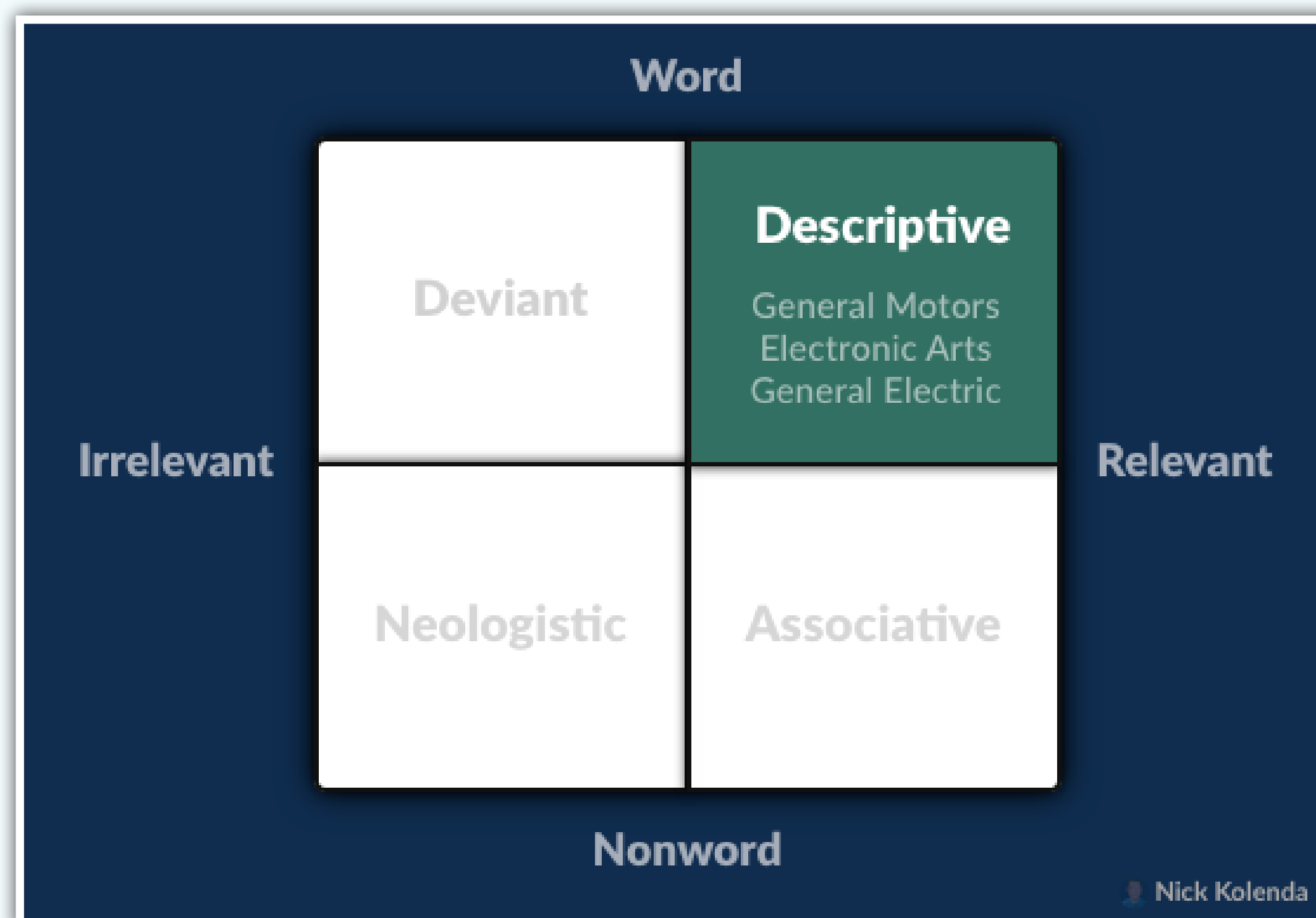
I like some of those names, but what if *nothing* sounds fitting?

In this case, you might have the wrong *input*. Adjust your semantic map or adjectives.

BLEND	IntelliCalc Intellivice Intellicus Intellibra Equade Algent
PREFIX	iCalc iTrig
SUFFIX	Geekify Equatero
REMOVAL	Geomet Stud Trig
REPLACEMENT	Intellivent Elevant
HOMOPHONE	Wize Aküt
ONOMATOPOEIA	Whiz
TRANSLATION	Friki Sabio Trekant Kone Fiksu Triangulum
ACRONYM	TIC TEC

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C) Descriptive Names



Rarely choose a descriptive name. Names are more persuasive when they require an inference or interpretation.

But descriptive names can be useful if relevance is highly important for your product. In this scenario, follow these steps:

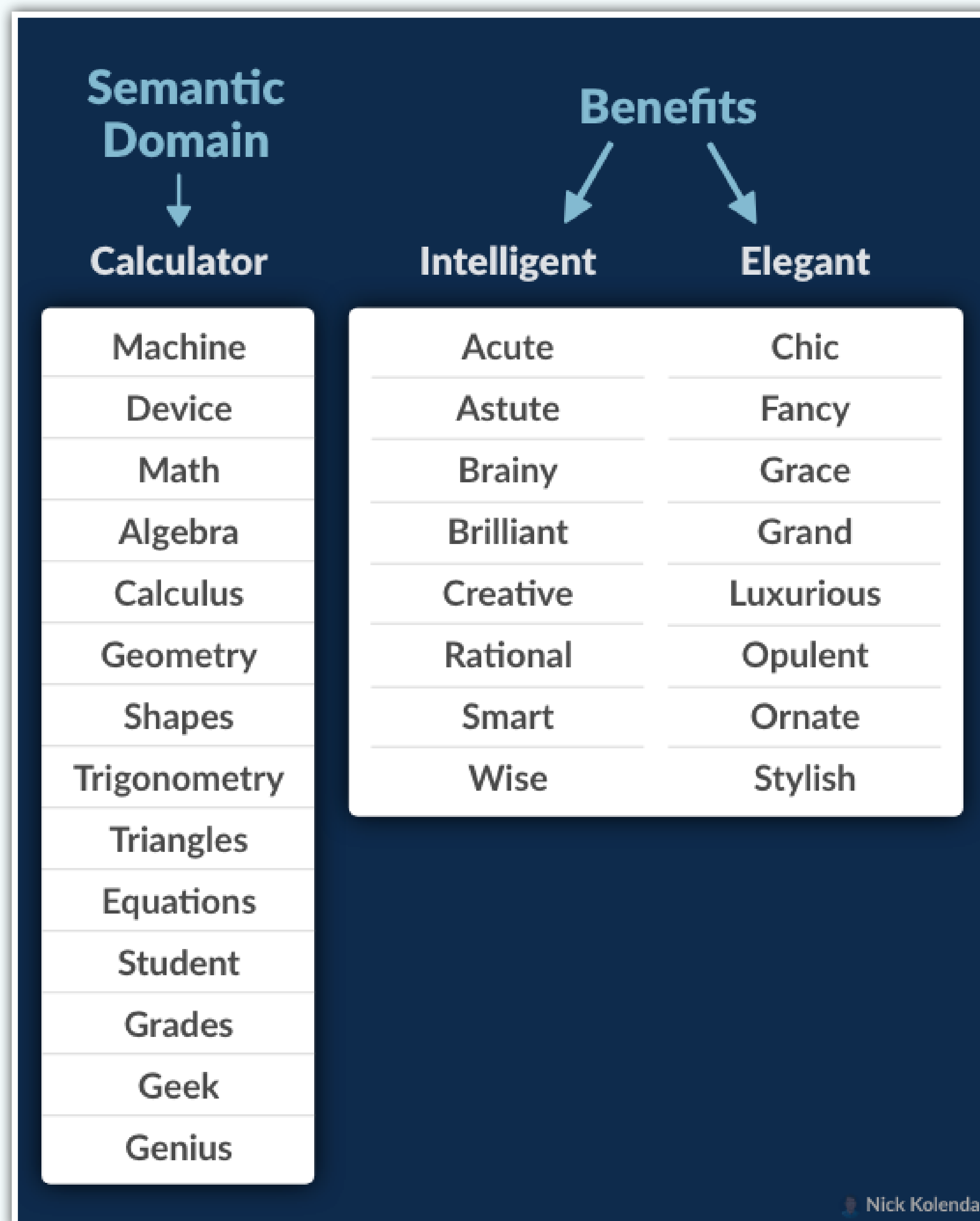
- **C1:** Identify a Descriptive Term for Your Product
- **C2:** Generate Synonyms of the Primary Benefits
- **C3:** Use a Relevant Naming Technique

C1) Identify a Descriptive Term for Your Product

You don't need a semantic map. Just identify the primary terms for your product or business. In our example, it's *calculator*.

C2) Generate Synonyms of the Primary Benefit

Enter your benefits into a thesaurus to find synonyms. We can use the same output from earlier:



C3) Use a Relevant Naming Technique

Enter your input into the following techniques:

THE ALLITERATION TECHNIQUE
Repeat Beginning Phonemes

Better Business Bureau
Best Buy

Math Machine

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THE RHYME TECHNIQUE
Repeat Ending Phonemes

Etch-a-Sketch
FitBit

Chic Geek

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THE FOUNDER TECHNIQUE

Incorporate the Founder's Name

Cici's Pizza

Dick's Sporting Goods

Kolenda Calc

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THE GEOGRAPHY TECHNIQUE

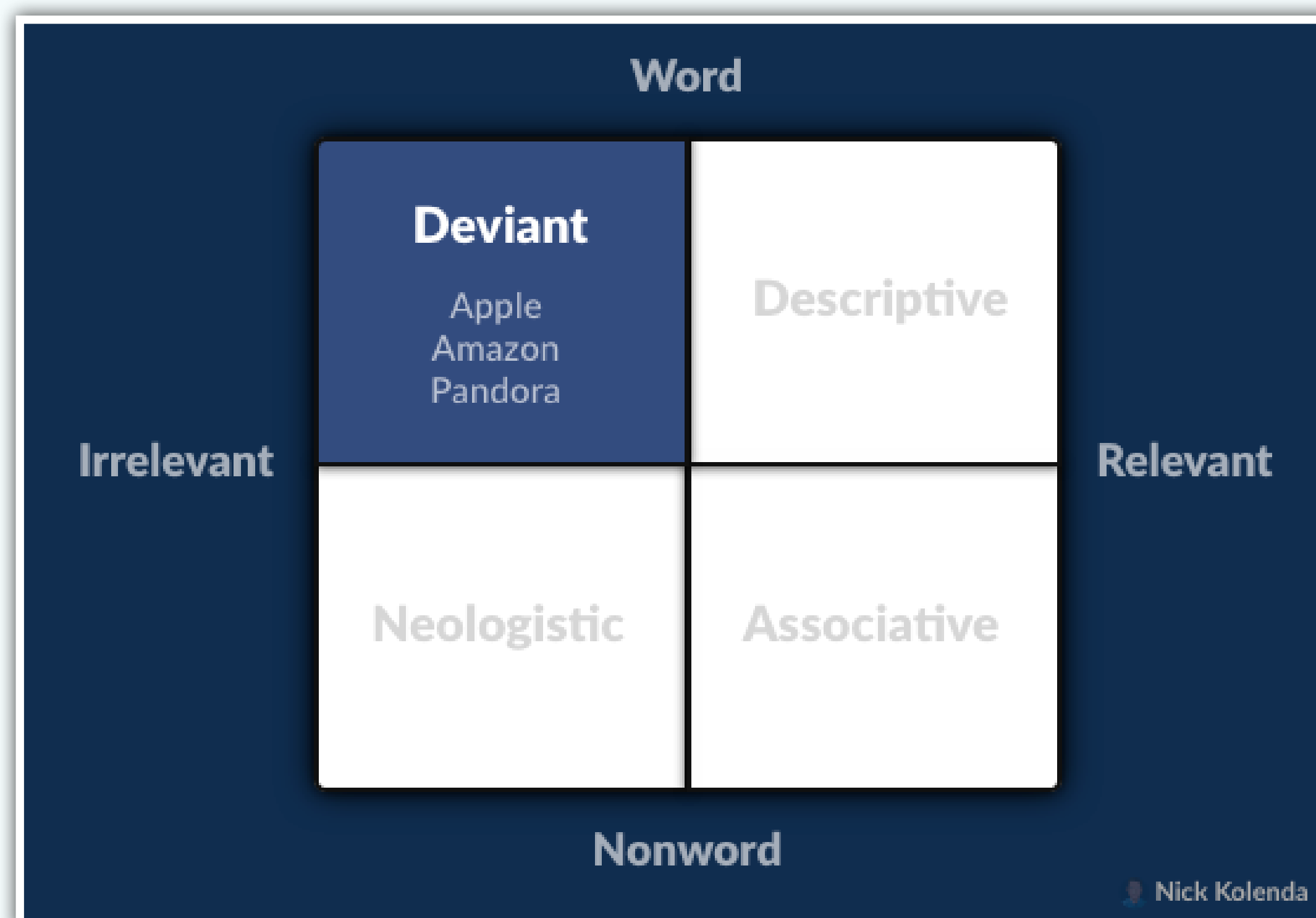
Incorporate the Specific Location

Boston Lager

Santa Barbara Winery

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D) Deviant Names



To find a Deviant name, follow these steps:

- **D1:** Identify the Primary Emotions of Your Product
- **D2:** Transform Those Emotions into Visual Labels
- **D3:** Create Semantic Maps Surrounding Those Labels
- **D4:** Keep Concrete Nouns that Spark Your Interest

D1) Identify the Primary Emotions of Your Product

Let's stick with our calculator. What type of emotions would customers experience with a calculator? It depends on the positioning, right?

Suppose that your calculator is very *robust*. It has tons of features. One emotion could be feeling overwhelmed (in a good way).

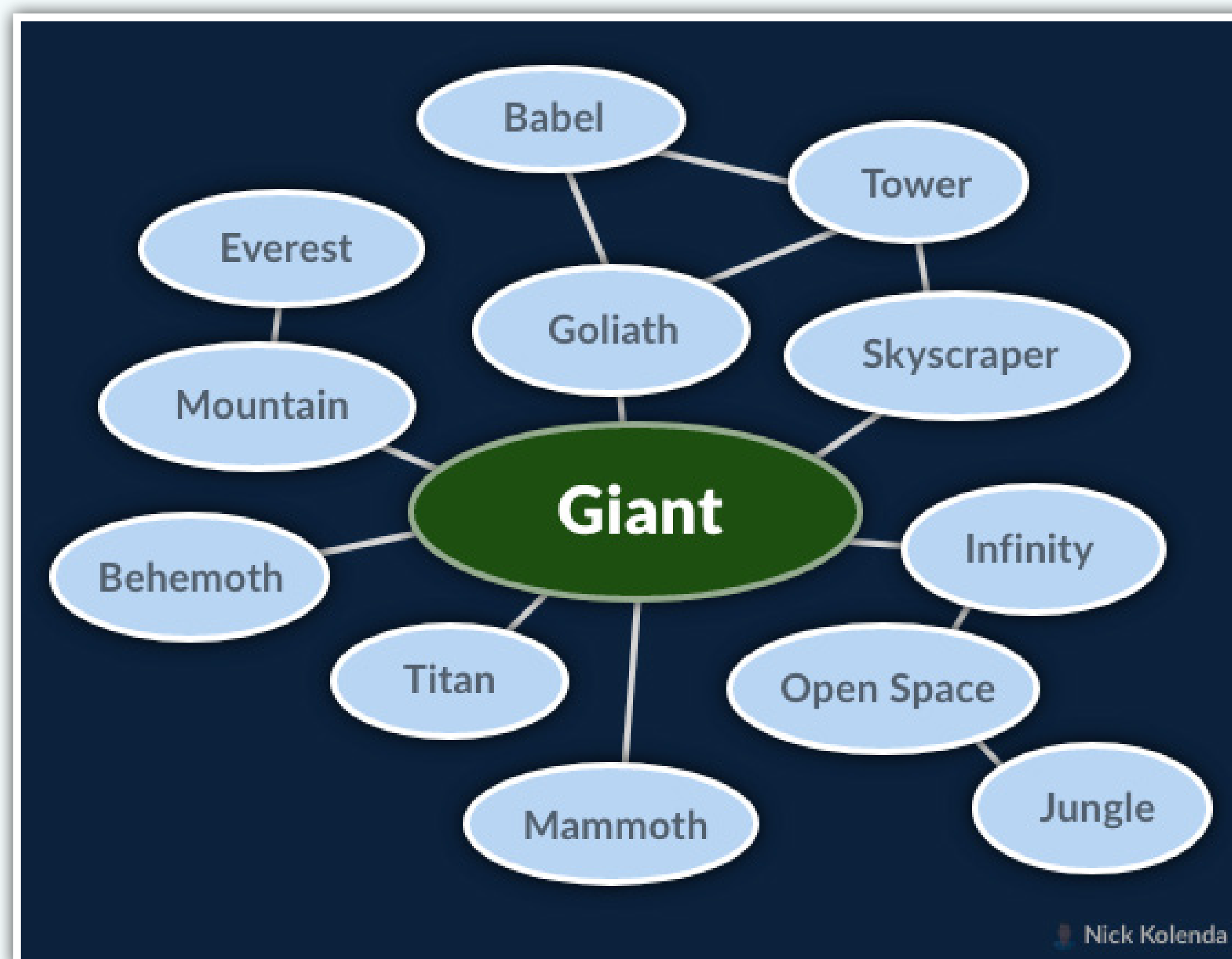
D2) Transform Those Emotions into Visual Labels

Next, transform this emotion into a tangible representation.

When I visualize feeling overwhelmed, I think of a giant monster overlooking me. So I'll choose "giant" or "monster" as the label.

D3) Create Semantic Maps Surrounding Those Labels

I created a semantic map:



D4) Keep Concrete Nouns that Spark Your Interest

Next, eliminate everything except concrete nouns. Nouns will make your name more memorable:

Concrete nouns, with tangible, visual referents (e.g., “dog”) more easily elicit these mental images than abstract nouns (e.g., “justice”). Therefore, concrete brand names such as Dove, Mustang, Rabbit, and Apple should inherently be more easily learned and/or retrieved from memory than abstract names such as Pledge, Tempo, Ban or Bold. (Robertson, 1989, p. 65)

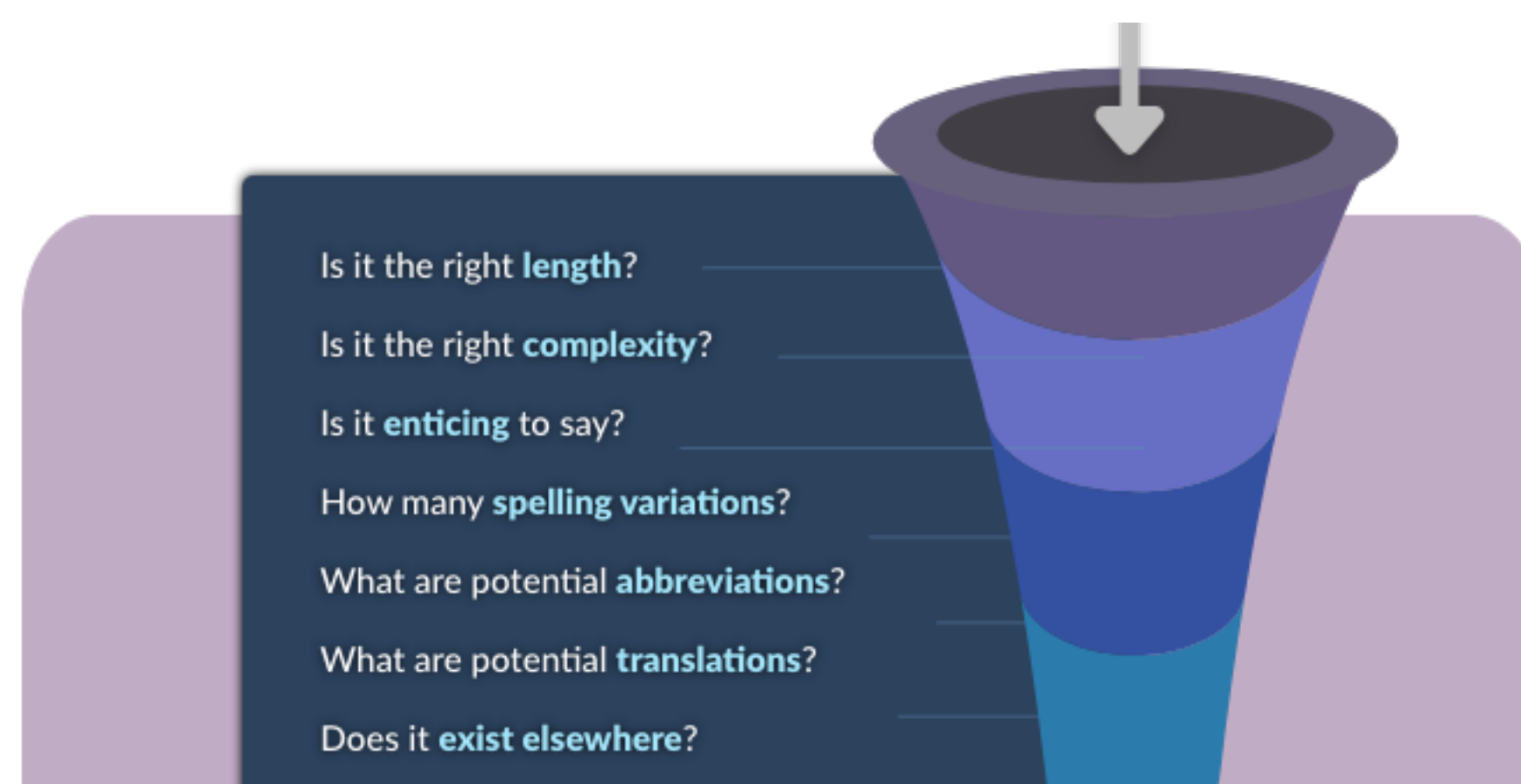
Plus, nouns can be triggered. Seeing an apple will subconsciously activate the company Apple (Fitzsimons, Chartrand, & Fitzsimons, 2008).

Ultimately, I liked these names:

- **Goliath**
- **Babel**
- **Behemoth**
- **Mammoth**
- **Titan**

Don't be afraid to tweak those deviant names with other naming techniques:

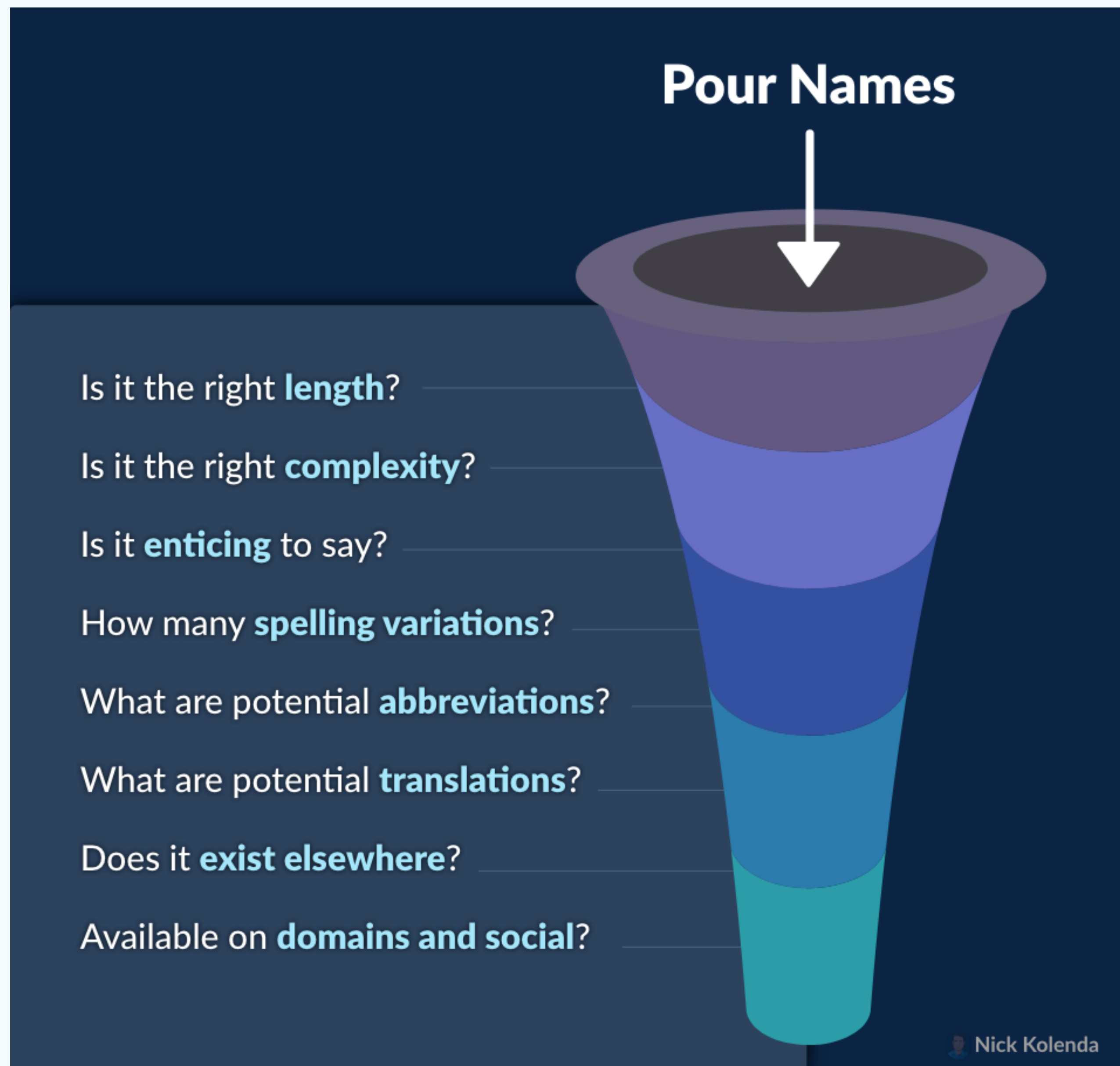
- **Homophone:** Behemoth → Behemath
- **Blend:** Behemoth + Genius = Behemius
- **Suffix:** Titan + -icus = Titanicus



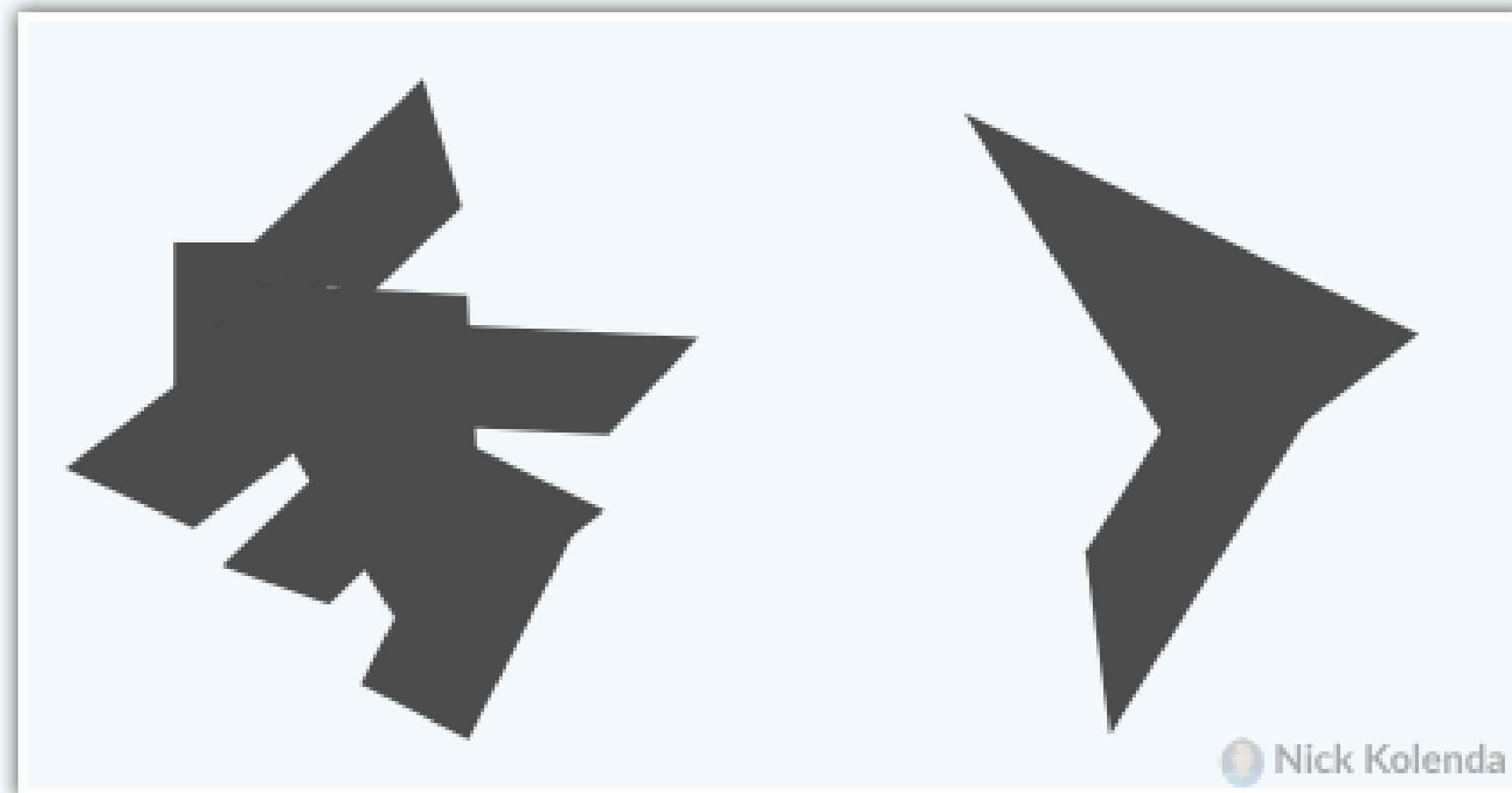
STEP 4

Choose the Best Name

In this step, we'll find the best name by filtering these factors:



Length



Quick. Invent a name for each polygon:

I'll get to your names later.

For now, short names are usually good – but not always. Over time, words become longer and more complex because of the evolutionary forces of language:

We can often deduce at what point a particular word entered our language purely by evaluating the word's simplicity. Think about domain names on the Internet. When we see a website called Books.com, Buy.com, or Frames.com, we know those sites must have been reserved fairly early in the creation of the Internet in comparison to sites like Buybookshere.com...words associated with fundamental survival needs tend to be short and simple (cow, dog, head, face, ear, eye, nose, toe, stone)...This concept also affects the way people perceive our names. Names that are short, abrupt, and simple tend to signify no-nonsense, down-to-earth, active individuals, while longer multi-syllable names evoke complex and imaginative personalities. (Feinson, 2004)

Longer words usually depict more complex ideas.

Remember your polygon names? People invented longer words for the complex polygon (Topolinski et al., 2014). Did you?

Name length can also imply physical size. Prices seem smaller when they are visually smaller (Coulter & Coulter, 2005).

Same with language. Consider these two sentences:

- **The pie was huge.**
- **The pie was huuuuuuuge.**

You extend the length of “huge” to convey a larger size. Apply this finding to your product name:

- Short names are better for “small” products (e.g., simple calculator)
- Long names are better for “large” products (e.g., robust calculator)

Pronunciation

Easy names feel familiar.

Familiarity is usually good, but there are exceptions. For example, the names of roller coasters influence the perceived intensity (Song & Schwarz, 2009).

- Easy names seem less intense (e.g., Chunta, Ohanzee)
- Complex names seem more exiting (e.g., Tsiischili, Heammawihio)

Same with products that are technologically advanced – you *don't* want familiarity. A complex name might work better:

...depending on how the fluency feeling is interpreted in the context of initial judgment task (e.g. advancedness vs. risk), disfluent drug names

can positively influence a patient's perception of the drug, reversing the typical fluency effect. (Cho, 2014)

In addition to the ease of pronunciation, you could also add phonetic repetition, like alliteration (e.g., Best Buy) or rhyming (e.g., FitBit)

The presence of such repetitive sounds is usually pleasing to the ear and helps to generate a general pleasant feeling (Robertson, 1989, p. 67)

Repetitive sounds make your name more tantalizing (Argo, Popa, & Smith, 2010).

Spelling Variations

Most words can be spelled more than one way (Ziegler, Stone, & Jacobs, 1997).

That can be problematic when customers *hear* your name. You might want to choose a name with fewer spelling variations:

...upon hearing an ad for the laundry detergent Purex a literate English speaker would know to spell it as p-u-r-e-x....the letters p-u-r-e-x are the only letters that would produce such a sound in English (Luna, Carnevale, & Lerman, 2013, p. 37)

If not, you could prime the correct spelling by including a similarly spelled word near your name:

...in lexical priming a real word that sounds and is spelled like the nonword is presented before the nonword (e.g., "rose" before Bose). (Luna, Carnevale, & Lerman, 2013, p. 38)

Abbreviations

Eventually, people will abbreviate your name whether you like it or not.

So if your name is the Amazing New Ultimate Store. Well...guess what? You got a problem, ANUS.

Choose a name that – when abbreviated – is still brandable.

Ideally, abbreviations should be easy-to-pronounce. Stocks with easy-to-pronounce ticker symbols (e.g., COF) outperform stocks with difficult-to-pronounce symbols (e.g., XRI; Alter & Oppenheimer, 2006).

Translations

The Honda Fitta sounds great, doesn't it?

It's cool. It's young. It's hip.

And it's also Swedish for female genitalia.

Honda wasn't too happy. Though I wonder if they changed their slogan: *Small on the outside, big on the inside.*

Anyway, here are other blunders:

- Mazda renamed their Laputa minivan because “puta” means “prostitute” in Spanish.
- Clairol renamed their Mist Stick because “mist” means manure in German.
- Mitsubishi renamed their Pajero because “pajero” means “wanker” in Spanish.
- Reebok renamed their Incubus sneaker because, in medieval folklore, an “incubus” was a demon who ravished women in their sleep.
- Exxon had tested names in 54 languages. They discovered that one name – Enco – referred to a stalled engine in Japanese.

Availability

Search your name in Google. What shows?

And what about the domain availability? You might not need the .com domain, but it could still be useful.

Or how about social platforms? Availability might play a role in your marketing strategy.

Name **2.0**



STEP 5

**Add a Version or
Number**

Many products include numbers:

- WD-40
- 7-UP
- Boeing 767
- Xbox 360
- Canon T5i

Here are some real calculator names:

- Ti-84
- Casio fx-115ES
- Avalon A-25X
- Sharp EL-501XBWH

Should your name include a version or number? These “alphanumeric names” usually work best for two types of products:

- Technical (e.g., electronic, computers, calculators)
- Chemically Formulated (e.g., drugs, fuels, vitamins)

Why do they work?

Those numbers imply certain traits about the product (Pavia & Costa, 1993). For example, people estimated a higher seat capacity in an aircraft:

...we asked participants to estimate the number of seats in two aircrafts of equivalent capacity (i.e., Airbus A330 vs. Boeing B767)... Consistent with our premise, 25 of the 61 participants (i.e., 41%) thought that “767” stands for the number of passengers, capacity, number of seats, etc (Yan & Duclos, 2013, pp. 180-181)

Size

Which computer do you prefer: X-100 vs. X-200?

All else equal, consumers prefer the X-200 because of a “higher is better” heuristic. Those products seem more advanced (Gunasti & Ross, 2010).

Check your competitors. What versions or numbers are they using? Consider using a higher magnitude.

You’ll also trigger *anchoring*. A \$500 MP3 player seemed like a better value when it was called M-600 (rather than M-500; Yan & Duclos, 2013).

Complexity

If you chose *Titan* because it was short and simple, then Titan BH-X25GHL defeats the purpose. Choose a simple number (e.g., Titan 200).

Alliteration

I didn’t choose *Titan 200* arbitrarily. Alliterative numbers are better:

Participants found the fully alliterative presentation (10 Teven for \$10) to be a more attractive offer, more attention grabbing, had higher purchase intentions for the product, were happier with the deal, and thought the deal was a better value (Davis, Bagchi, & Block, 2012, p. 600)

Roundness

People prefer round numbers because of their simplicity:

...people prefer numbers that are products of 25 and 10 (e.g., 50%, \$125). People rate risky prospects comprised of those numbers as more attractive, and choose those prospects over similar prospects comprised of nonfluent numbers. (Janiszewski & King, 2010, p. 150)

Composite Numbers

If you don't use a round number, then at least use a composite number (a number that isn't prime; Janiszewski & King, 2011).

- **Cars:** Volvo S12 was better than Volvo S29
- **Body Spray:** Axe 16 was better than Axe 17
- **Contact Lenses:** Solus 36 was better than Solus 37

When possible, show divisors near the number. Researchers created ads for the previous products.

- **Volvo S12:** They displayed a 62 in the license plate ($6 \times 2 = 12$)
- **Axe 16:** They displayed a 4 on a hotel door.
- **Solus 36:** They emphasized "6 colors. 6 fits."

Those divisors increase fluency, so people evaluate the names more favorably (Janiszewski & King, 2011).

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Next Step...

So, you built a name that “feels right.”

But how do you know whether your product will be successful?

Check out my course on Creating a Product for a step-by-step methodology to validate the market fit.

www.NickKolenda.com/video-courses